

QUALCOMM®



WIRELESS REACH™

Empowering Mobile Education

GSMA mEducation Brussels Seminar,
May 8th, 2012





The world leader in next-generation mobile technologies



Celebrating 25 years of driving the evolution of wireless communications

Making wireless more personal, affordable & accessible to people everywhere

World's largest fabless semiconductor company, #1 in wireless

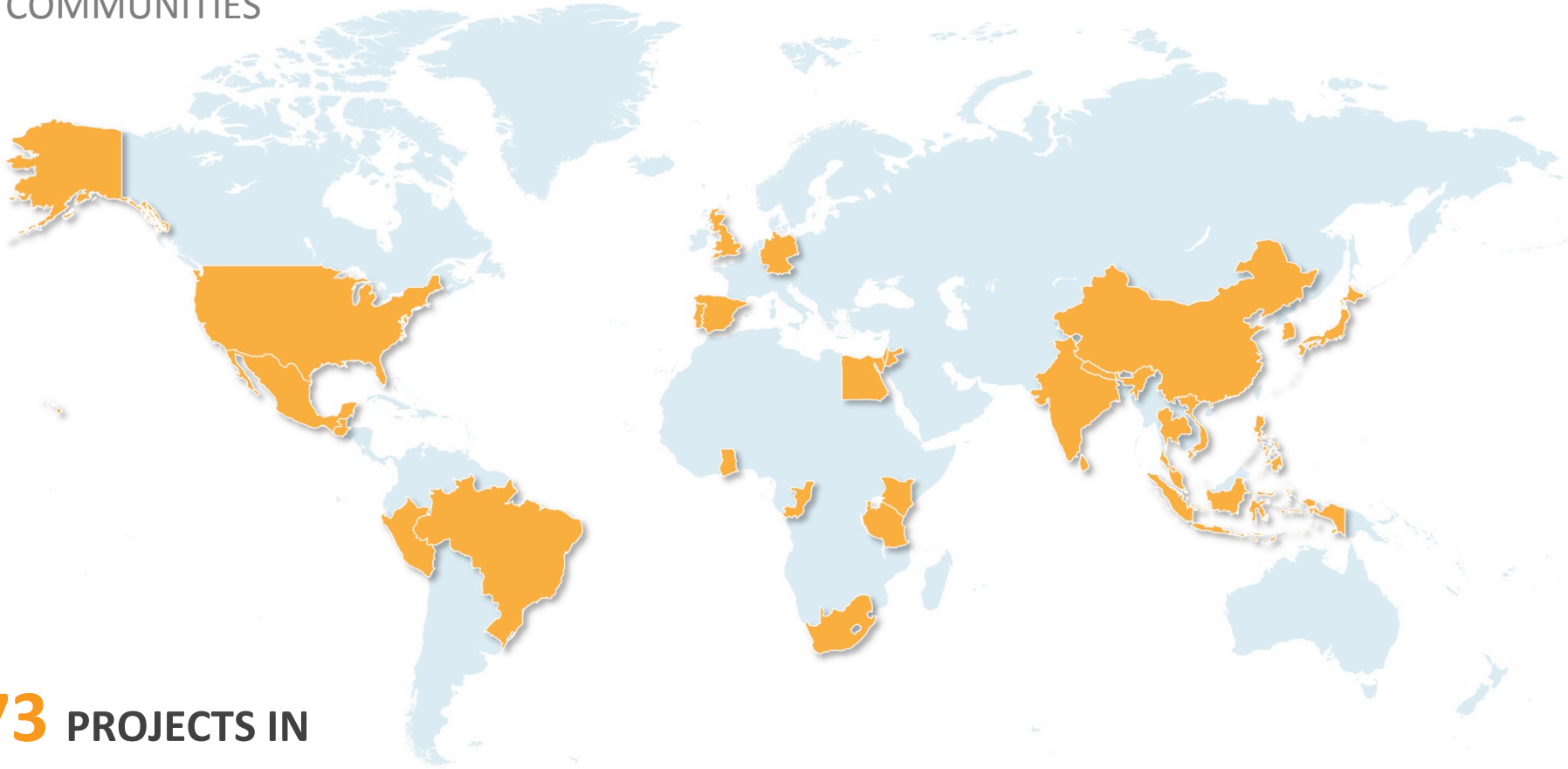
S&P 100 / S&P 500 / Fortune 500



Closing the Digital Divide



OUR WIRELESS REACH INITIATIVE REACHES OUT TO UNDERSERVED PEOPLE & COMMUNITIES

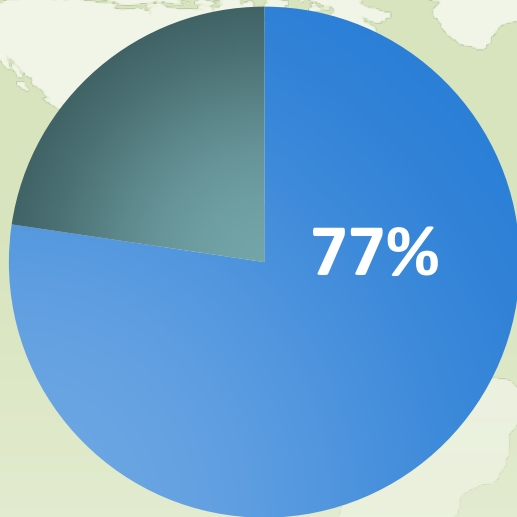


73 PROJECTS IN

31 COUNTRIES

Current State of the World: A Digital Divide Exists

For Every 100 People Worldwide, 77 Have a Mobile Phone

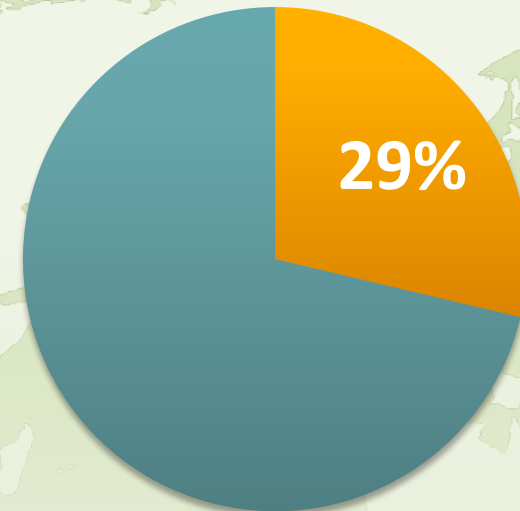


Global Mobile
Penetration



Source:

¹ Informa WCIS+. Annual total penetration by region. As of 3/14/2011



Global Internet
Penetration



Source:

² Internet World Stats at www.internetworldstats.com/stats.htm. As of 3/14/2011.

WHY WIRELESS CONNECTIVITY MATTERS

+0.81%
GDP PER CAPITA



MOBILE VOICE

+1.38%
GDP PER CAPITA



INTERNET/BROADBAND

**IMPACT OF A 10% INCREASE IN
PENETRATION FOR DEVELOPING COUNTRIES**

Top Trends in Education Technology

Initial Indicators

Technology Trends

- Mobile
- Digital content
- Cloud computing
- Personal Web
- Geolocation
- Low-end devices
- Social Networking
- Game-based learning
- Gesture-based computing
- Learning Analytics

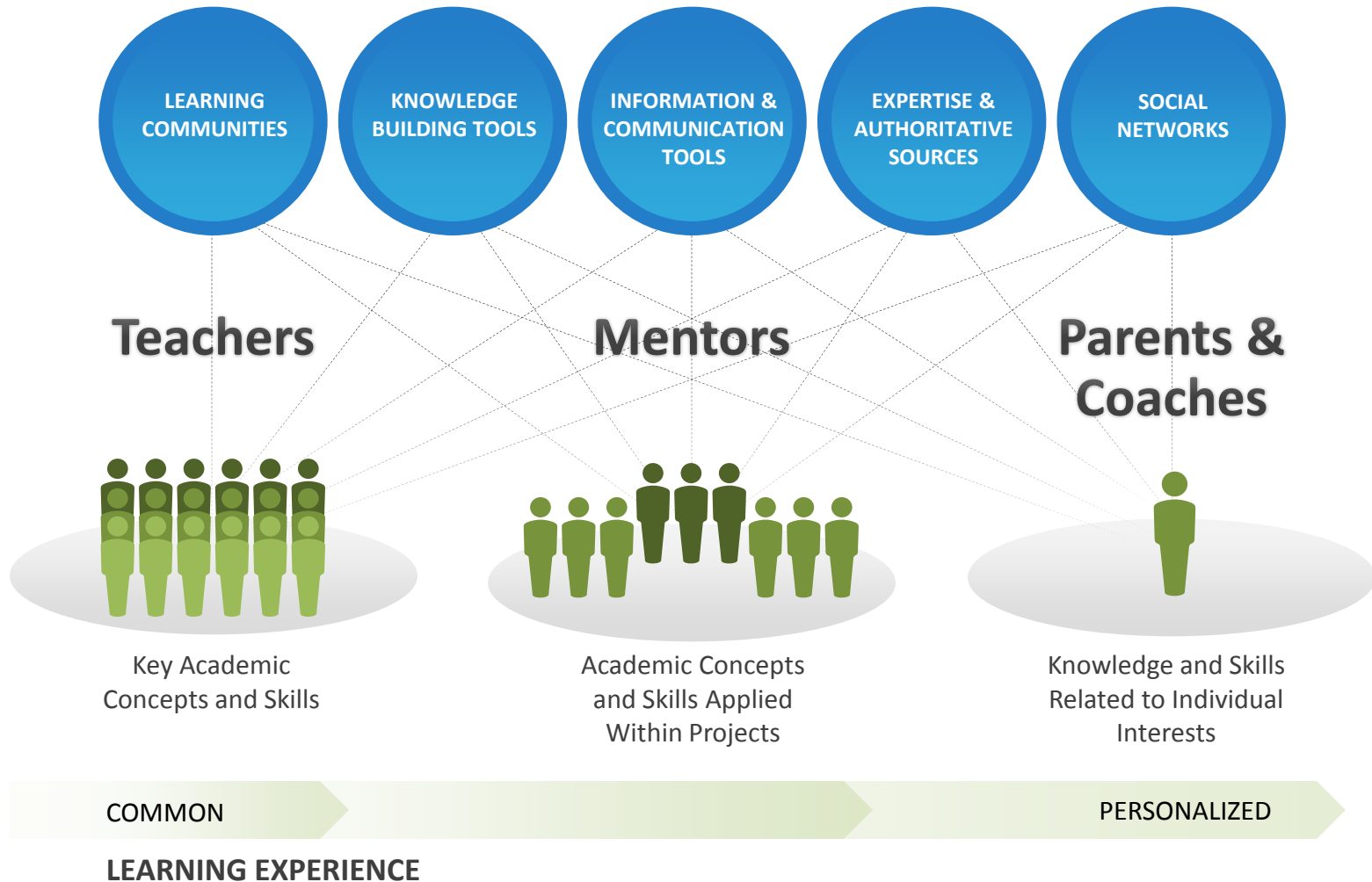
Broad Education Trends

- Education driving development
- Distance and online learning
- Shortage in qualified teachers
- UN Millennium goals focus on primary schooling competence
- Consumerization of IT

Challenges

- Students are different, but a lot of educational material is not
- Growing reliance on formal assessment to measure learning outcomes, but organizations not prepared for managing using data flow
- Growing expectation in HEd to provide digital content to mobile devices

Connected Teaching



Technology Implemented for the 21st Century Classroom

Qualcomm's innovated technologies enabling leading technology solutions for the new classroom

WWAN

Teachers can access data w/o burdening school infrastructure

Alljoyn P2P

- Device-to-device data transfer between student-teacher
 - Attendance
 - Collaboration

Wireless Display

EPOS

Wireless Pen

Input can be captured digitally for assessment, feedback, personalization

Augmented Reality

Enhancing student learning and outcomes – students can see and engage with material in a “new dimension”

Trustzone -
Secure



Singapore: WE Learn Project

EDUCATION

Partner

Execute

Innovate



Microsoft, Nan Chiau Primary School,
National Institute of Education, Nokia,
SingTel and University of Michigan

Provide 3G-enabled smartphones
powered by Snapdragon™, mobile
broadband connectivity and
educational applications to students
and teachers

Allows for self-directed and
collaborative learning while aiming to
better prepare students to thrive in a
fast-changing and highly-connected
world.

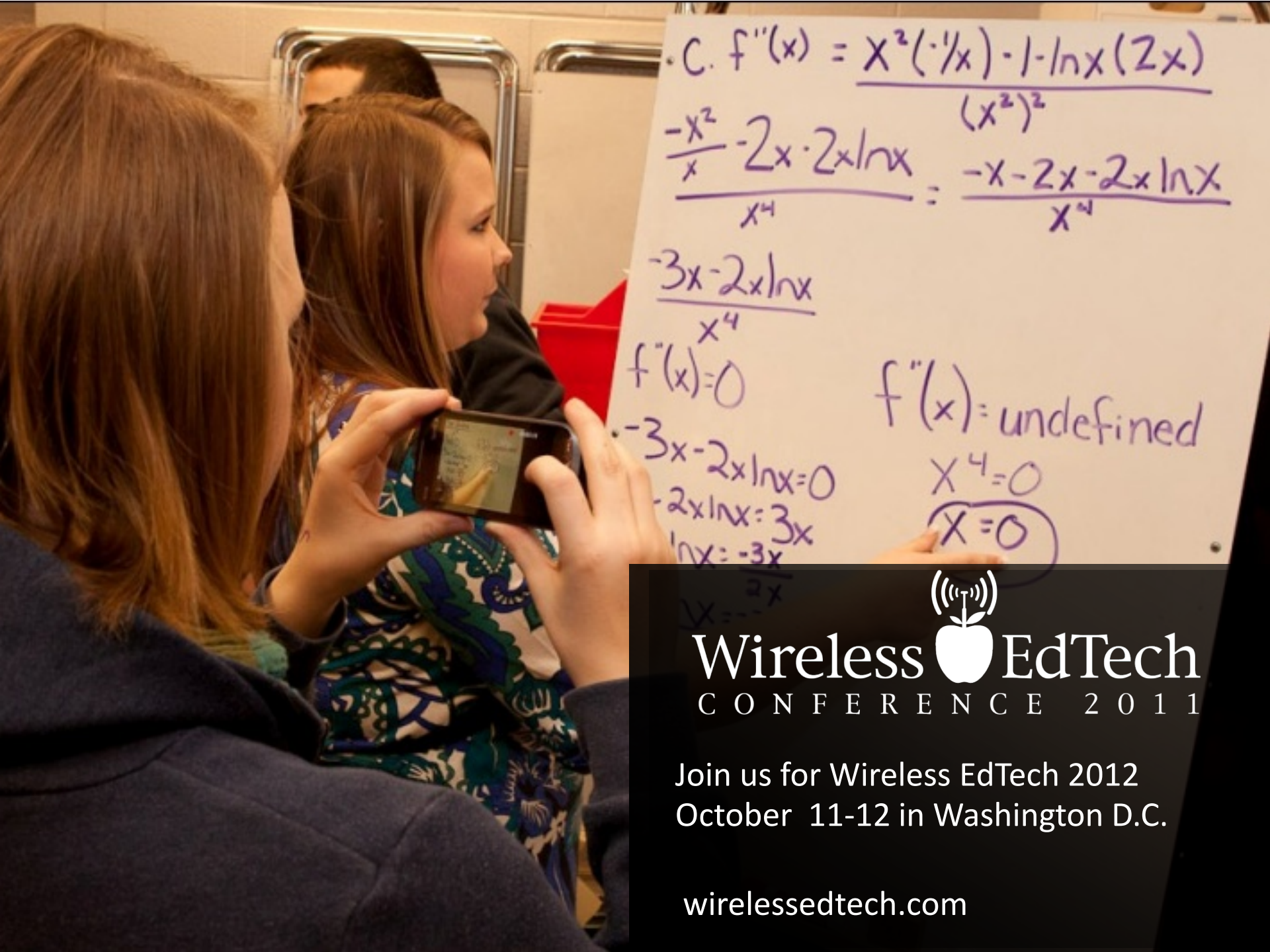
Augmented Reality



“SCHOOL IN THE PARK” PROGRAM



AR as Instructional Tool



$$C. f''(x) = \frac{x^2(\frac{1}{x}) - 1 - \ln x(2x)}{(x^2)^2}$$

$$\frac{-\frac{x^2}{x} - 2x \cdot 2x \ln x}{x^4} = \frac{-x - 2x - 2x \ln x}{x^4}$$

$$\frac{-3x - 2x \ln x}{x^4}$$

$$f''(x) = 0$$

$$-3x - 2x \ln x = 0$$

$$-2x \ln x = 3x$$

$$\ln x = \frac{3x}{-2x}$$

$$x = -\frac{3}{2}$$

$$f''(x) = \text{undefined}$$

$$x^4 = 0$$

$$x = 0$$

Wireless  EdTech
CONFERENCE 2011

Join us for Wireless EdTech 2012
October 11-12 in Washington D.C.

wirelessedtech.com



Thank you





Back up slides



Jordan: Personalized Learning via 3G, Anytime, Anywhere Access to Educational Resources



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Jordan Educational Initiative, Ministry
of Education and Ministry of ICT

3G-enabled netbooks allow students
and teachers to conduct online
research, complete multi-media
presentations and collaborate
anytime, anywhere

Extends learning beyond the walls of a
classroom and encourages
individualized learning and increased
independence

China: PKUnity, Bringing Internet Connectivity to Schools in Rural China



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China Unicom, Ministry of Science and Technology, PKUnity

CDMA2000 1X data cards

Bridges the digital divide by bringing Internet connectivity to 39 schools in rural areas of China

United States: *Project K-Nect*, Wireless Social Networking and Teaching Enhances Student Math Development

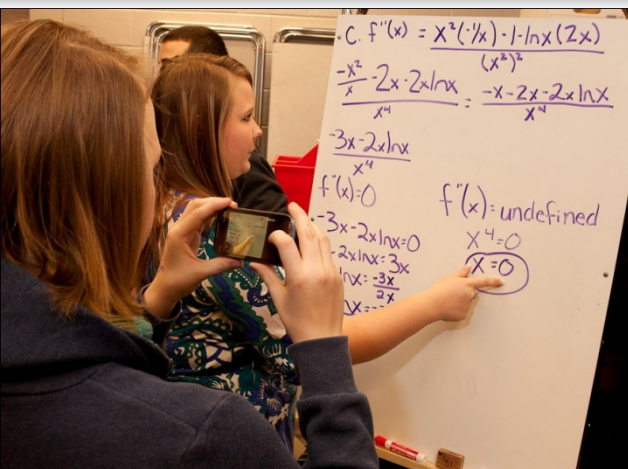


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NC Department of Public Instruction,
Digital Millennial Consulting

Mobile phone education program
raises proficiency 30 percent

Improves students'
math skills

United States: Teachers Learning in Networked Communities[®] 2.0



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National Commission on Teaching and America's Future, Kajeet for Education, HTC

3G smartphones and tablets

Student teachers use mobile devices to communicate, collaborate, and access limitless resources and "just in time" assistance as they enter the classroom for the first time