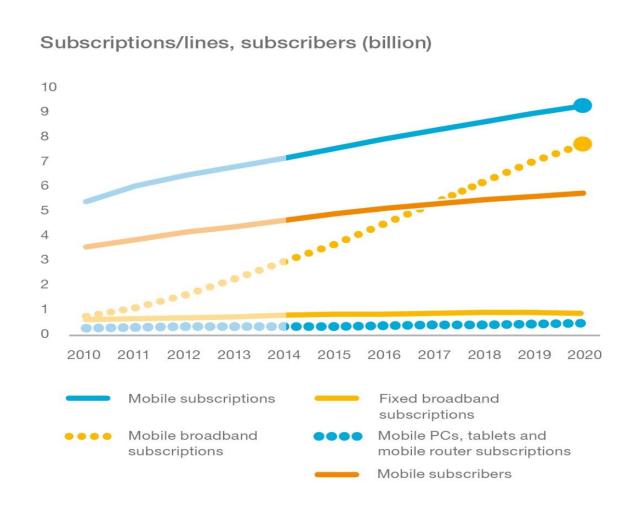


## **ERICSSON MOBILITY REPORT JUNE 2015**



- 90% of the world's population over 6 years old will have a mobile phone by 2020
- 9.2 Billion mobile subscriptions by the end of 2020
- 85% of mobile subscriptions will be for mobile broadband by the end of 2020

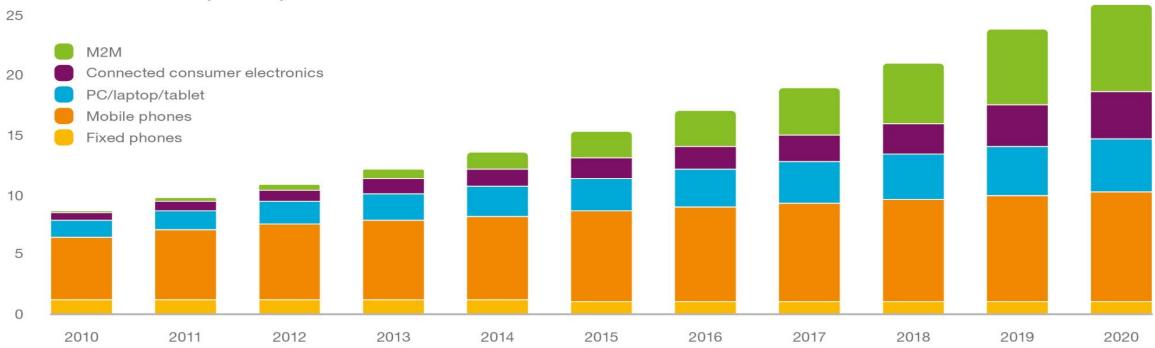


### MOBILITY REPORT - CONNECTED DEVICES



- Growth in the number of connected devices is accelerating, driven by growing range of applications and business models, supported by falling modem costs
- > 13.5 billion connected devices in 2014
- > 26 billion connected devices by 2020 towards Ericsson vision of 50 billion connected devices

#### Connected devices (billions)



Examples of M2M: connected cars, machines and utility meters

Examples of consumer electronic (CE) devices networked TVs, digital media boxes, Blu-ray players, etc

Not included: passive sensors and RFID tags

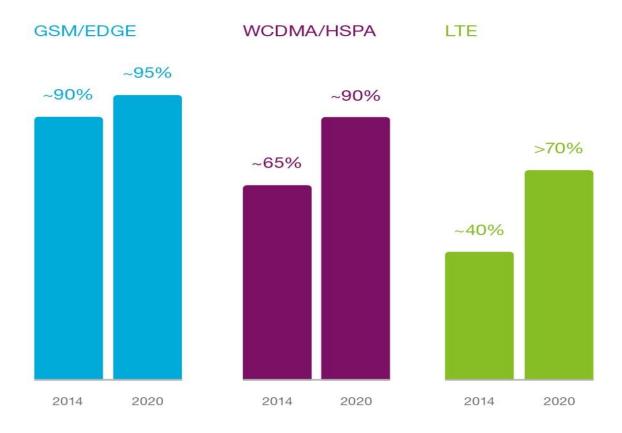
## MOBILITY REPORT - POPULATION COVERAGE



- Around 90% of world's population covered by WCDMA/HSPA in 2020
- More than 70% of world's population covered by LTE in 2020

 A base for any connectivity beyond todays Voice, Mobile Broadband and M2M and foundation for IoT networks with global reach

#### World population coverage by technology



# EXAMPLES OF ERICSSON INDUSTRY SOLUTION OF TODAY



### **Utilities**



- Smart metering
- Smart grid Communications
- Asset & Critical infrastructure Mgmt
- Customer & Revenue Mgmt
- Grid control

## Transport



- Connected Vehicle Cloud
- Maritime ICT Cloud
- Connected Traffic Cloud
- ICT infrastructure for Road and Rail
- Transport transactions
- Connected Vessel
- Traffic Management

## Public Safety



- Disaster & Emergency Mgmt
- Border and area security
- Strategic Government Networks
- First Responder Networks

# EVERYTHING THAT CAN BENEFIT FROM BEING CONNECTED WILL BE CONNECTED





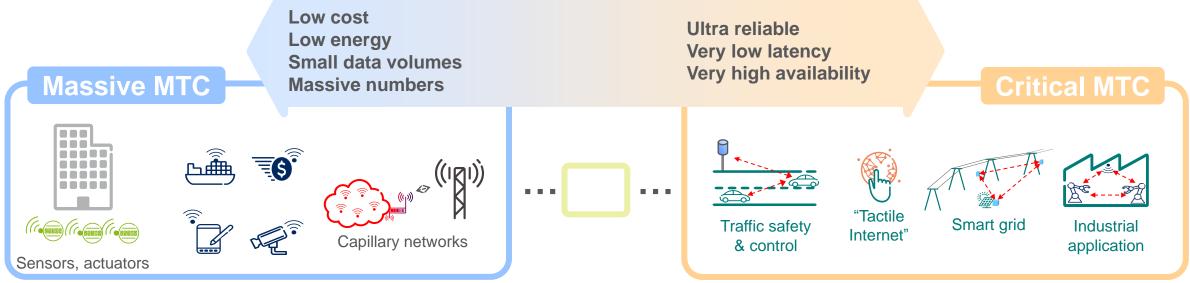
# NEW ECO-SYSTEMS - AN EXAMPLE

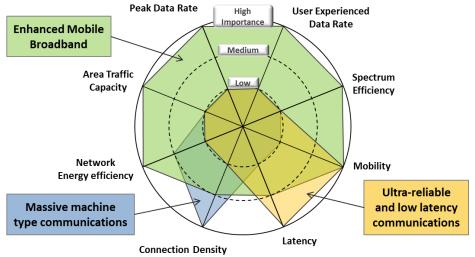




# RANGE OF REQUIREMENTS





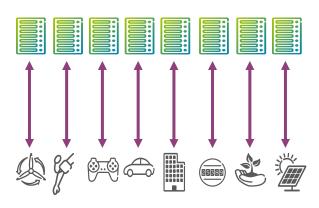


# TOWARDS THE INTERNET OF THINGS **#**



### **Today**

Per-problem solutions Per-industry solutions Proprietary IT solutions



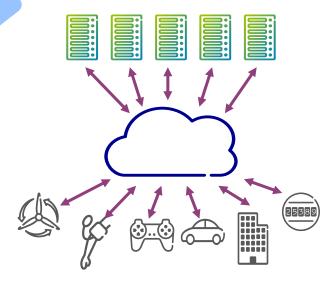
### **Transformation**

Generic device solutions **Application Enablement** Cloud Standards and Open Source **Applications** 

App Enablement

Connectivity

Devices



# IOT EVOLUTION CONNECTING THE INTERNET OF THINGS



#### **Cellular IoT in licensed spectrum**

- > Device Requirements.
  - > Low complexity and cost modules
  - More than 10 years battery lifetime
  - > Extended range
- Network requirements
  - › No additional network required
  - > Smooth upgrade an deployment of installed base
  - Aligned and integrated evolution with LTE and towards 5G
- Areas of 3GPP improvements
  - > LTE evolution for MTC LTE-MTC
  - > Extended coverage GSM EC-GSM
  - > Narrowband Cellular LTE Lite
  - > Core and Service Network simplification

### IoT Connectivity in unlicensed spectrum

- Available standardized short-range radio technologies with large ecosystems
  - Capillary network architecture when applicable and relevant
  - Integration with mobile networks including application enablement etc.

# CELLULAR IOT MODULE EVOLUTION\*





### **3GPP ADVANTAGES**

- Global standard and installed base
- Scale of economy
- Security and E2E Integrity
- Quality and Grade of Service
- Flexible Performance Requirements

\*Cost indicative and primary for relative comparison

# SUMMARY

- > Huge number of "things" to be connected
  - Large variety in business cases as business models needed
- System adaptation for applications and use cases with different requirements
  - From advanced mission critical communication to very simple sensors
  - Adoptable and horizontal solution eliminating need for specialized verticals
- Accelerate the adaptation of todays technology for mass market IoT
  - LTE- MTC, LTE Lite & EC-GSM to address all needs
  - Core & Service network flexibility & simplification
  - Laying the foundation for 5G
- > Large scale IoT is a different game, new thinking and different constellation to be successful



