

Appendix

2017 State of the Industry Report on Mobile Money

Appendix 1: Methodology

In 2013, GSMA Mobile Money Programme started developing a statistical model to estimate mobile money indicators at the global, regional and country level which would allow us to fill gaps in participation in the annual global adoption survey and generate aggregate numbers for the State of the Industry reports.

Since then, the digital payments landscape has changed significantly, with different shaping forces such as Fintech players introducing a new wave of disruption and new mega markets such as India joining the ranks of markets with enabling regulatory framework¹. Mobile money is a rapidly transforming industry and to better capture the drivers of mobile money adoption and usage, Mobile Money Programme entered into a partnership with GSMA Intelligence team to review and adjust the methodology used for developing mobile money estimates. This partnership enabled us to create a new proprietary modelling approach, which combines both GSMA Intelligence's analytical and telecoms expertise as well as Mobile Money Programme's industry knowledge.

Methodology

The new dataset covers 21 metrics across the three main categories of mobile money accounts, mobile money agents and mobile money transactions for all providers that offer or have offered mobile money services². Our new methodology combines multiple approaches to market sizing, following the below five main steps:

- Consolidation of industry data. This step involved creating a pool of industry data from publicly available data from operator and regulator reports and other sources, to complement the data that the GSMA has been collecting via the <u>Annual Global Adoption Surveys</u>. We created a comprehensive set of historical data reflecting the growth of the mobile money industry after reconciling this pool of data with our definitions.
- 2. **Country-clustering.** Countries were clustered based on fundamental conditions of mobile and banking adoption in each country, as well as criteria for mobile money success identified through a joint study with Harvard Business School³. The clusters were further shaped based on the Mobile Money Programme's market knowledge.

As a result, we clustered countries into four clusters, based on how compelling mobile money proposition is for that group of countries.

3. **Formulation of guiding principles**. We developed guiding principles to determine how a given metric is expected to evolve.

¹ https://www.gsma.com/mobilefordevelopment/wp-content/uploads/2016/12/GSMA_The-business-case-for-payments-banksin-India_2016-1.pdf

² Metrics covered by mobile money estimates are: mobile money accounts (registered accounts, active 90 days, active 30 days), mobile money agents (registered agents, active agents), mobile money transactions (volume and value of mobile money transactions processed via the followings products: airtime top-ups, bill payments, bulk disbursements, cash-ins, cash-outs, international remittances, merchant payments and P2P transfers).

³ https://www.gsma.com/mobilefordevelopment/wp-content/uploads/2016/11/GSMA_Success-factors-for-mobile-money-services.pdf



- 4. Modelling. The fourth step is about producing the country estimates, which are built 'bottom-up' i.e. starting at the service-level. Each country has a model (in Microsoft Excel) prepared using compiled industry data (from step 1 of methodology) and for each service in the market (updated from the Mobile Money Deployment Tracker). Modelling assumptions to estimate missing historical data and to produce the forecast, are informed by the guiding principles, the latest desk research and GSMA Mobile Money Programme's market knowledge.
- 5. Validation. Once the modelling is complete, we review the output at service, country and global level. At this step, we identify any outliers and check for further explanation. This validation process requires a close collaboration between GSMA Intelligence and Mobile Money Programme's market experts.

Appendix 3: Glossary

Certain definitions were taken from the Guideline Note on Mobile Financial Services: Basic Terminology, by the AFI Mobile Financial Services Working Group

Agent outlet	In the case of mobile money, an agent outlet is a location where one or several provider-issued tills are used to conduct transactions for clients. The most important of these are cash-in and cash-out (i.e. loading value into the mobile money system, and then converting it back out again); in many instances, agents register new customers too. In some markets, an agent outlet can also operate tills issued by several providers; these are generally referred to as shared or non-exclusive outlets. Agents usually earn commissions for performing these services. As they are the human touch point for the mobile money service, they also often provide front-line customer service, such as teaching new users how to initiate transactions on their phone. Typically, agents will conduct other kinds of business in addition to mobile money. The kinds of individuals or businesses that can serve as agents will sometimes be limited by regulation, but small-scale traders, microfinance institutions, chain stores, and bank branches serve as agents in some markets. Some industry participants prefer the terms "merchant" or "retailer" to describe this person or business to avoid certain legal connotations of the term "agent" as it is used in other industries.		
	Agent tills are provider-issued "lines", which can be SIM cards or POS machines, authorised and used to		
	facilitate mobile money transactions.		
Airtime top-up	Purchase of airtime via mobile money, funded from a mobile money account		
Anti-money laundering/	A set of rules, typically issued by central banks, that attempt to prevent and detect the use of financial		
combating the financing	services for money laundering or to finance terrorism. The global standard-setter for AML/CFT rules is the		
of terrorism (AML/CFT)	Financial Action Task Force (FATF).		
Application	For the mobile money industry, an application programming interface is the set of design principles,		
programming	objects, and behaviours for software developers to enable interactions between mobile money platforms		
interface (API)	and vendors.		
Bank account-to-mobile	A direct transfer of funds made from a customer bank account to a mobile money account. This		
money account transfer	transaction typically requires a commercial agreement and technical integration between the bank and the		
-	mobile money provider to allow direct transfers.		
Bill payment	A payment made by a person from either their mobile money account or over-the-counter to a biller or a		
	billing organisation via a mobile money platform in exchange for services provided.		
Bulk disbursement	A payment made by an organisation via a mobile money platform to a person's mobile money account example: salary payments made by an organisation to an employee's mobile money account or payme		



	made by a government to a recipient's mobile money account, or payments made by development		
	organisations to beneficiaries.		
Cash-in	The process by which a customer credits their mobile money account with cash. This is usually via ar who takes the cash and credits the customer's mobile money account with the same amount of e-m		
Cash-out	The process by which a customer deducts cash from their mobile money account. This is usually via an		
	agent who gives the customer cash in exchange for a transfer of e-money from the customer's mobile money account.		
Country corridor	For international remittances, a country corridor is a unique combination of a sending country and a		
	receiving country. For example, Kenyato-Tanzania and Tanzania-to-Kenya represents two distinct cou corridors.		
Credit enabled	Credit enabled by mobile money uses the mobile phone to provide microcredit to customers. The GSMA		
by mobile money	Mobile Money team tracks credit services enabled by mobile money which meet the following criteria:		
	• To use the service, the customer must have a mobile money account.		
	• The service allows subscribers to borrow a certain amount of money that they agree to repay		
	within a specified period of time.		
	Customers can be mobile money agents, mobile money users, or merchants accepting mobile		
	money.		
	The loan must be disbursed and repaid electronically directly to/from the mobile money		
	account. Services which offer collateralised lease-to-own assets, such as solar home systems,		
	are not included.		
	The credit service should be technically integrated with the mobile money account and rely		
	heavily on mobile technology throughout the customer journey.		
	 Services where the mobile phone is used as just another channel to access a traditional credit 		
	product should not be included.		
	 The service must be available for customers on any types of mobile device (including 		
	smartphones apps).		
Emonov	Short for "electronic money," e-money is stored value held in the accounts of users, agents, and the		
E-money			
	provider of the mobile money service. Typically, the total value of e-money is mirrored in (a) bank		
	account(s), such that even if the provider of the mobile money service were to fail, users could recover 100		
	per cent of the value stored in their accounts. That said, bank deposits can earn interest, while e-money		
Fuchling regulation	traditionally cannot.		
Enabling regulation	An 'enabling regulatory approach' for mobile money is one in which the rules established by the regulator:		
	 Permit non-banks to issue electronic money (or equivalent) by allowing them to: be licensed directly, OR 		
	- set up a subsidiary for this business, OR		
	- apply for a payments bank (or equivalent) licence, OR		
	 provide the mobile money service under a letter of no-objection to the non-bank or its partner 		
	bank, pending the approval of a specific regulation,		
	• AND imposes initial and ongoing capital requirements that are proportional to the risks of the e-money		
	business,		
	• AND permits them to use agents for cash-in and cash-out operations,		
	• AND does not prescribe the implementation of specific interoperability models without allowing for a		
Faaraa (Amuset) a aaaat	market-led approach.		
Escrow (trust) account	To ensure that a customer's money is available when the customer wants to redeem it, regulators typically		
	require that the non-bank mobile money provider maintain liquid assets equal in value to the amount of		
	money issued electronically. These funds are usually pooled and held by one or more banks in the name of		
	the issuer (or in the name of a trustee appointed by the issuer). The account in which the funds are pooled		
	is known as an escrow account (or a trust account where the issuer has appointed a trustee). In countries		
	with a common law legal tradition, the funds typically are held in trust for the benefit of the mobile money		
	users. In countries where the common law concept of trust does not exist, mobile money users typically		
-	have a right to claim these funds under the law of contract.		
Float	The balance of e-money, physical cash, or money in a bank account that an agent can immediately access		
	to meet customer demands to purchase (cash-in) or sell (cash-out) electronic money.		
Government-to-person	A payment by a government to a person's mobile money account.		
(G2P) payment			
Informal financial	Financial services offered by unregulated entities. Examples of informal financial services are 'susu'		
services	collections in Ghana, 'loan shark' lending, savings groups, etc.		



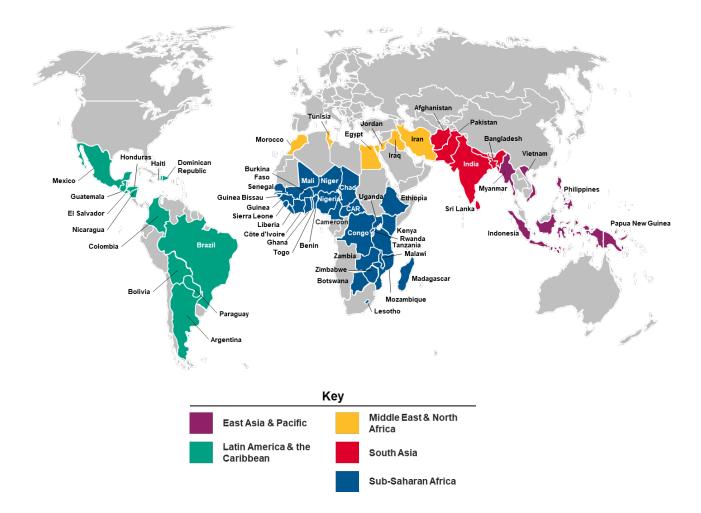
International	Cross border fund transfer from one percente another percent This transaction can be a direct mobile		
remittance enabled by	Cross-border fund transfer from one person to another person. This transaction can be a direct mobile		
mobile money	money remittance, or can be completed through the use of an intermediary organisation such as Western		
Interoperability	Union. The ability for customers to undertake money transfers between two accounts at different mobile money		
interoperability	schemes, or to transfer money between accounts at mobile money schemes and accounts at banks. To		
	date, mobile operators in 15 markets have interoperated their mobile money schemes.		
Insurance enabled by	Insurance enabled by mobile money uses the mobile phone to provide microinsurance services. GSMA		
-			
mobile money	Mobile Money tracks insurance products enabled by mobile money which meet the following criteria:		
	 To use the service, the customer must have a mobile money account. The convice must allow sustamers to manage ricks by providing a guarantee of companyation 		
	 The service must allow customers to manage risks by providing a guarantee of compensation for specified loss, damage, illness or death. 		
	 The customers should be able to pay the premium using the mobile account, and receive the 		
	claim using the mobile account (unless the beneficiary mobile money account has exceeded the		
	limit, or the beneficiary does not have a mobile money account).		
	 The insurance product should be technically integrated with the mobile money account, and 		
	rely heavily on mobile technology throughout the customer journey.		
	 Services where the mobile phone is just another channel for the clients of an insurance 		
	company to access a traditional insurance product should not be included.		
	 The service must offer customers an interface for managing the insurance product for 		
	customers that is available on mobile devices (SMS, USSD, call centre, smartphone app).		
Know-Your-Customer	Financial institutions and regulated financial services providers are obligated by regulation to perform due		
(KYC)	diligence to identify their customers. The term is also used to refer to the regulation which governs these		
(110)	activities. The FATF (Financial Action Task Force) recommends a risk-based approach to due diligence for		
	AML/CFT (anti-money laundering and counter-financing of terrorism) controls.		
	Due to the lack of formal identity documents in some markets, solutions such as tiered KYC and adjusting		
	acceptable KYC documentation can help mobile money providers facilitate customer adoption and		
	increase financial inclusion, especially in rural areas.		
Liquidity management	The management of the balance of cash and e-money held by a mobile money agent in order to meet		
	customers' demands to purchase (cash-in) or sell (cash-out) e-money. The key metric used to measure the		
	liquidity of an agent is the sum of their e-money and cash balances (also known as their float balance).		
Merchant payment	A payment made from a mobile money account via a mobile money platform to a retail or online merchant		
	in exchange for goods or services.		
Mobile financial	The use of a mobile phone to access financial services and execute financial transactions. Mobile money, in		
services (MFS)	addition to insurance, credit, and savings enabled by mobile money are mobile financial services		
Mobile insurance	Insurance enabled by mobile, broadly speaking. This includes insurance enabled by mobile money, as well		
	as insurance that leverages airtime channels for premium payments.		
Mobile Money	In 2016, we revised our definition of mobile money. Now, a service is considered a mobile money service if		
	it meets the following criteria:		
	• A mobile money service includes transferring money and making payments using the mobile		
	phone.		
	• The service must be available to the unbanked, e.g. people who do not have access to a formal		
	account at a financial institution.		
	• The services must offer at least one of the following products:		
	Domestic or international transfer;		
	• Mobile payment, including bill payment, bulk disbursement, and merchant payment; or		
	Storage of value.		
	 Storage of value. The service must offer an interface for initiating transactions for agents and/or customers that 		
	• The service must offer an interface for initiating transactions for agents and/or customers that		
	• The service must offer an interface for initiating transactions for agents and/or customers that is available on mobile devices.		
	 The service must offer an interface for initiating transactions for agents and/or customers that is available on mobile devices. The service must offer a network of physical transactional points outside bank branches and ATMs that make the service widely accessible to everyone. 		
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	 The service must offer an interface for initiating transactions for agents and/or customers that is available on mobile devices. The service must offer a network of physical transactional points outside bank branches and ATMs that make the service widely accessible to everyone. Mobile banking services that offer the mobile phone as just another channel to access a traditional banking product are not included. Payment services linked to a traditional banking product or credit card, such as Apple Pay and 		
Mobile money account	 The service must offer an interface for initiating transactions for agents and/or customers that is available on mobile devices. The service must offer a network of physical transactional points outside bank branches and ATMs that make the service widely accessible to everyone. Mobile banking services that offer the mobile phone as just another channel to access a traditional banking product are not included. Payment services linked to a traditional banking product or credit card, such as Apple Pay and Google Wallet, are not included. 		
Mobile money account	 The service must offer an interface for initiating transactions for agents and/or customers that is available on mobile devices. The service must offer a network of physical transactional points outside bank branches and ATMs that make the service widely accessible to everyone. Mobile banking services that offer the mobile phone as just another channel to access a traditional banking product are not included. Payment services linked to a traditional banking product or credit card, such as Apple Pay and 		



	a surrogate for cash or a stored value used to facilitate transactional services). An active mobile money		
	account is a mobile money account which has been used to conduct at least one transaction during a		
84-1-11	certain period of time (usually 90 days or 30 days).		
Mobile money account- to -bank account	A direct transfer of funds made from a mobile money account to a customer bank account. This		
transfer	transaction typically requires a commercial agreement and technical integration between the bank and the		
	mobile money provider to allow direct transfers.		
Mobile money	The mobile money ecosystem includes mobile money providers and all third-party organisations which can		
ecosystem	benefit from mobile money, either by using it as a payment mechanism or leveraging mobile money		
	accounts. The mobile money ecosystem facilitates transactions from different sectors such as retail,		
Monoy transfor	utilities, healthcare, education, agriculture and transport, as well as insurance, savings, and credit.		
Money transfer	A company which has a government-issued licence to provide telecommunications services through mobile devices		
operator (MTO) Mobile network	A company which has a government-issued licence to provide money transfer services.		
operator (MNO)	A company which has a government-issued incence to provide money transfer services.		
Off-net transfer	Transfers which are initiated by registered mobile money users to unregistered users are typically referred		
On-net transfer			
	to as off-net (off-network) transfers. Some deployments may refer to an off-net transfer as a voucher, coupon, or token. In this case, the e-money will need to be cashed out at an agent of the sender's agent		
	network. Transfers between two accounts of different but interconnected mobile money schemes are also sometimes referred to as "off-net transfers".		
Over the counter (OTC)	Some mobile money services are being offered primarily over-the- counter (OTC). In such cases, a mobile		
Over-the-counter (OTC) services			
Services	money agent performs the transactions on behalf of the customer, who does not need to have a mobile money account to use the service.		
Person-to-person (P2P)	A mobile money transfer made from one person to another person.		
transfer	A mobile money transfer made nom one person to another person.		
Platform	The hardware and software that enables the provision of a mobile money service.		
Point of sale (POS)	A retail location where payments are made for goods or services. A "POS device" denotes a specialised		
	device which is used to accept the payment, for example, a card reader.		
Regulator	In the context of mobile money, this typically refers to the regulator who has supervisory authority over		
	financial institutions within a particular country, usually the central bank or other financial authority.		
Savings enabled by	Savings enabled by mobile money uses the mobile phone to provide dedicated savings facilities. GSMA		
mobile money	Mobile Money tracks savings services enabled by mobile money which meet the following criteria:		
·····	 To use the service, the customer must have a mobile money account. 		
	 The savings service allows subscribers to save money in a dedicated account that provides 		
	principal security and in some cases, an interest rate.		
	Also included in this definition are:		
	 Mobile investment uses the mobile phone to provide investment facilities (e.g. in 		
	government bonds).		
	 Mobile pension uses the mobile phone to provide pension savings facilities. 		
	 The customer should be able to store value electronically in the savings account, and be able to 		
	transfer funds to/from a mobile money account.		
	 The savings or investment product should be integrated technically with the mobile money 		
	account, and rely heavily on mobile technology throughout the customer journey.		
	 Services where the mobile phone is just another channel to access a traditional savings 		
	accounts are not be included.		
	 The service must be available for customers on any types of mobile device (including 		
Unbanked	smartphones). Customers who do not have a bank account or transaction account at a formal financial institution.		
Underbanked	Customers who may have access to a basic transaction account of frankaction account of a formal financial institution.		
Underbanked	but still have financial needs that are unmet or not appropriately met.		
Unregistered users	Unregistered users include both people transacting over-the-counter in the case of OTC services, and		
omegistered users	unregistered users include both people transacting over-the-counter in the case of OTC services, and unregistered recipients of off-net P2P transfers in the case of account-based services.		
Voucher	Money sent as an off-net transfer from a mobile money account holder to an unregistered recipient, along		
VOULIEI	with a code for the recipient to withdraw the funds at an agent outlet. Also known as a coupon or token.		
	with a code for the recipient to withdraw the runus at an agent outlet. Also known as a coupoil of token.		



Appendix 4: 2017 Survey participants



EAST ASIA & PACIFIC				
Indonesia	Papua New Guinea	Vietnam		
XL (Axiata)	NationWide MicroBank	Viettel Telecom		
Myanmar	Philippines			
Telenor	Globe Telecom			

LATIN AMERICA AND THE CARIBBEAN

Argentina
Grupo Sicom
Bolivia
Bileteral Movil
Tigo (Millicom)
Brazil
Vivo (Telefónica)
Colombia
DaviPlata
Dominican Republic
Claro

Tigo (Millicom) **Guatemala** Tigo (Millicom) **Haiti** Digicel **Honduras** Tigo (Millicom) **Mexico** Telcel (América Móvil)

El Salvador

Nicaragua Banpro Grupo Promerica Paraguay Claro (América Móvil) Personal (Telecom Argentina) Tigo (Millicom)



MIDDLE EAST AND NORTH AFRICA

SOUTH ASIA

Egypt Mobinil (ECMS) Iran Jiring Co. Iraq Zain Jordan Umniah Zain Morocco Al Barid Bank **Tunisia** Ooredoo (NMTC) Orange Tunisie Télécom

Afghanistan Afghan Wireless (AWCC) Roshan (TDCA) Bangladesh bKash Grameenphone (Telenor) Robi (Axiata)

India Eko Nepal FonePay Pakistan Jazz (Global Telecom) Telenor UBL Bank

<mark>Sri Lanka</mark> Dialog (Axiata) Mobitel (Sri Lanka Telecom)

SUB-SAHARAN AFRICA

Benin MTN Botswana Orange **Burkina Faso** Orange Cameroon MTN Orange **Central African Republic** Orange Chad Tigo (Millicom) Congo, DR Airtel (Bharti Airtel) Orange Vodacom (Vodafone) Côte d'Ivoire MTN Orange Ethiopia M-BIRR Ghana MTN Tigo (Millicom) Guinea Orange (Sonatel)

Guinea-Bissau Orange (Sonatel) Kenya Airtel (Bharti Airtel) Safaricom Lesotho Vodacom (Vodafone) Liberia Lonestar (MTN) Orange Madagascar Orange Telma Malawi Airtel (Bharti Airtel) TNM Zoona Mali Orange (Sonatel) Mozambique Vodacom (Vodafone) Zoona Niger Orange Nigeria Cellulant Ltd Diamond Bank Teasy Mobile

Rwanda MobiCash MTN Tigo (Millicom) Senegal Orange (Sonatel) Tigo (Millicom) Sierra Leone Airtel (Bharti Airtel) Tanzania Tigo (Millicom) Viettel (Halotel) Vodacom (Vodafone) Togo Moov (Etisalat) Uganda EzeeMoney MTN Zambia MTN Zoona Zimbabwe NetOne