



# Visual Voicemail Interface Specification

## Version 2.0

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*This is a Non-binding Permanent Reference Document of the GSMA*

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## 1 Introduction

### 1.1 Document Purpose

The aim of this document is to provide a Technical Recommendation for an open and standardised Visual Voice Mail (VVM) interface protocol which VVM clients may use to interact with a voice mail server. The key functions of this interface will be support of:

- Message Retrieval
- Message Upload
- VVM Management
- Greeting Management
- Provisioning
- Registration of Push-based VVM clients

The document will not define how a VVM client looks nor will it define the general behaviour of a client/user interface or the manner in which a user shall interact with the user interface. The definition of the protocol may however imply certain client and/or user behaviours. The intention of the document is to ensure that the standard functionality of voice mail servers may be accessed through a range of VVM clients via a defined interface. This approach leaves scope for operators and vendors to differentiate their products.

### 1.2 Business Rational

The growth of VVM services and possible new business models is restrained by the lack of a standardised client side interface to the voice mail server.

Native support on terminals for a voice mail interface will significantly improve the overall user experience, which in turn will encourage wider use of voice mail services.

If vendors are able to support a single VVM interface their time to market and associated costs shall be reduced.

A standardised interface definition shall allow client developers to focus on producing better clients rather than modifying clients to work with multiple interfaces.

Having only one interface to support will improve the ability of an operator to provide the VVM service on a variety of terminals, roll out the service more quickly and contain operational expenditure.

A number of VVM implementations currently exist in the market, however, service deployment is at a nascent stage and therefore market fragmentation can still be prevented. It is imperative that vendors and operators achieve quick agreement on the core VVM interface.

### 1.3 Intended Audience

The audience for this document includes:

- Network operators who define specific requirements for VVM clients to be delivered on mobile Terminals which are delivered in accordance with the operators mobile requirements documents.
- Terminal vendors, i.e. equipment and technology vendors who will deliver VVM clients on their Terminals.
- Third party providers of VVM clients and servers.

### 1.4 Compliance Requirements

Conformance to this document does not offer a partial compliance option at the individual requirements level as is the case with most OMTP requirements documents. Conformance may only be stated if the vendor is 100% compliant to all aspects of the recommendation.

This document is a Technical Recommendation for an open and standardised VVM interface protocol. VVM clients may use the interface protocol to interact with a voice mail server. The compliance statement encompasses only the interface protocol and does not state compliance to VVM functionalities implemented.

### 1.5 Abbreviations

Term	Description
AMR	Adaptive Multi-Rate
AT	Application Terminated
AUTH	authentication
CLI	Calling Line Identification
DSN	Delivery Status Notification
ECC	Empty Call Capture
EVRC	Enhanced Variable Rate Codec
EVS	Enhanced Voice Services
FQDN	Fully Qualified Domain Name
GU	Greetings Update
IMAP	Internet Message Access Protocol
MBU	Mailbox update
MDN	Message Disposition Notification
MD5	Message-Digest algorithm 5
MIME	Multi-purpose Internet Mail Extension
MSISDN	Mobile Subscriber Integrated Services Digital Network Number
NM	New Message
NUT	New User Tutorial
OMTP	Open Mobile Terminal Platform

Term	Description
OOB	Out Of Band
OS	Operating System
OTP	One Time Password
PDF	Portable Document Format
QCELP	Qualcomm code-excited linear prediction
RCS	Rich Communication Services
RFC	Request For Change
SMPP	Short Message Peer to Peer
SMS	Short Message Service
SMSC	Short Message Service Centre
SMTP	Simple Mail Transfer Protocol
SSL	Secure Sockets Layer
TIF	Tagged Image Format
TIFF	Tagged Image File Format
TLS	Transport Layer Security
TUI	Telephony User Interface
UDH	User Data Header
UI	User Interface
UID	Unique Identifier
UTC	Coordinated Universal Time
VM	Voice Mail
VS	Voice Signature
VVM	Visual Voice Mail
WAV	Waveform audio file format

**Table 1 Abbreviations**

## 1.6 References

Ref	Doc Number	Title
[1]	RFC 2119	"Key words for use in RFCs to Indicate Requirement Levels", S. Bradner, March 1997. Available at <a href="http://www.ietf.org/rfc/rfc2119.txt">http://www.ietf.org/rfc/rfc2119.txt</a>
[2]	GSMA SG.20	Official Document SG.20 - Voicemail Security Guidelines
[3]	GSMA RCC.14	GSMA PRD RCC.14 Service Provider Device Configuration, Version 7.0, 16 October 2019 (Universal Profile 2.4) <a href="http://www.gsma.com/">http://www.gsma.com/</a>
[4]	3GPP TS23.040	Technical realization of Short Message Service (SMS)
[5]	RFC 2045	Multipurpose Internet Mail Extensions (MIME) Part One: Format of Internet Message Bodies
[6]	RFC 2046	Multipurpose Internet Mail Extensions (MIME) Part Two: Media Types
[7]	RFC 2195	IMAP/POP AUTHorize Extension for Simple Challenge/Response

Ref	Doc Number	Title
[8]	RFC 2821	Simple Mail Transfer Protocol
[9]	RFC 2822	Internet Message Format
[10]	RFC 2831	Using Digest Authentication as a SASL Mechanism
[11]	RFC 3458	Message Context for Internet Mail
[12]	RFC 3461	Simple Mail Transfer Protocol (SMTP) Service Extension for Delivery Status Notifications (DSNs)
[13]	RFC 3798	Message Disposition Notifications
[14]	RFC 2595	Using TLS with IMAP, POP3 and ACAP
[15]	RFC 3501	Internet Message Access Protocol - Version 4rev1
[16]	RFC 2087	IMAP4 QUOTA extension
[17]	RFC 4315	Internet Message Access Protocol (IMAP) - UIDPLUS extension
[18]	RFC 5464	The IMAP METADATA Extension
[19]	RFC 3207	SMTP Service Extension for Secure SMTP over Transport Layer Security
[20]	RFC 2554	SMTP Service Extension for Authentication
[21]	RFC 3463	Enhanced Mail System Status Codes
[22]	RFC8174	Ambiguity of Uppercase vs Lowercase in RFC 2119 Key Words

**Table 2: References**

## 1.7 Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 (RFC2119) [1] (RFC8174) [22] when, and only when, they appear in all capitals, as shown here.

## 2 VVM Interfaces Overview

The VVM service enables third parties to develop terminal client applications for subscribers to manage their mailbox messages. Subscribers can use the VVM client on their terminals to listen to messages, delete messages, and compose messages.

Table 3 below gives the outline of this specification:

Section	Section Title	Category	Mandatory (M)/ Optional (O)
2.1	Message Retrieval Interface Description	Basic Feature	M
2.2	Message Deposit Interface Description	Basic Feature	M
2.3	VVM Self-care: TUI Password Changes, Change Language Interface Description and	Self-care Features	O

Section	Section Title	Category	Mandatory (M)/ Optional (O)
	Generic Feature Change: Interface Description		
2.4	Close NUT Interface Description	Basic Feature	O
2.5	On Demand Audio Message Transcription Command Services	Basic Feature	O
2.6	Guidelines for Greetings and Voice Signature Management	Basic Feature	O
2.7	Provisioning Status	Basic Feature	M
2.8	VVM SMS Interface Description	Authentication, Activation and Deactivation Feature	M
		Triggering Feature (Triggering for new voicemail deposits)	M/O Mandatory if Push Notification not implemented  Optional if Push Notification implemented
2.9	VVM Messages Commands	Basic Feature	M
2.10	VVM REST Interface Description	Enhanced Feature	O
2.11	VVM PUSH Notification Interface Description	Enhanced Feature	O
2.12	Device Token Verification Server Interface	Enhanced Feature	O
2.13	Client Authentication	Authentication, Activation and Deactivation Feature	M  At least one of the client authentication methods must be implemented

**Table 3: Outline of this specification**

The VVM service complies with Request for Change (RFC) standards referenced as described in section 3.

Examples of VVM message commands and responses are provided in Annex B.

Security guidelines for Voicemail and VVM are provided in SG.20 [2] and Annex C.

## 2.1 Message Retrieval Interface Description

The VVM client communicates with the VVM server via a standard IMAP4 protocol for message retrieval. In addition to the IMAP4 RFC, some extensions have been added to enable



the client to perform certain mailbox configuration actions, such as changing the Telephony User Interface (TUI) password and language.

The number of concurrent IMAP4 sessions for a single client has a configurable limit. The client must log out at the end of a session.

Commands used during the IMAP4 message retrieval sessions are described in section 2.1.1

The headers included in the messages retrieved via the VVM service are described in section 2.1.5

Message types and attachment formats supported by the VVM message retrieval sessions are described in sections 2.1.2 and 2.1.3

Some TUI features are limited by the VVM service, as described in section 2.1.4.

### 2.1.1 Message Retrieval: IMAP4 Command Reference

The VVM service supports the IMAP4 commands listed in Table 4 below with some restrictions described in this section. Other IMAP4 extensions are not supported, unless specifically stated.

Command Name	RFC Reference
APPEND	RFC3501
AUTHENTICATE	RFC3501 for the DIGEST- MD5 algorithm (RFC 2831) only
CAPABILITY	RFC3501
CHECK	RFC3501
CLOSE	RFC3501
EXAMINE	RFC3501
EXPUNGE	RFC3501
FETCH	RFC3501
GETMETADATA	RFC5464
GETQUOTAROOT	RFC2087
GETQUOTA	RFC2087
LIST	RFC3501
LOGIN	RFC3501
LOGOUT	RFC3501
NOOP	RFC3501
SEARCH	RFC3501
SELECT	RFC3501
SETMETADATA	RFC5464
STARTTLS	RFC3501
STATUS	RFC3501
STORE	RFC3501
UID	RFC3501

**Table 4: Supported IMAP4 Commands**

When a server receives a command that is not listed in Table 4 and which the server does not support, it will respond with the following error message:

***No command not allowed***

**2.1.1.1 Append**

The VVM service supports the APPEND command, as described in RFC3501.

The APPEND command is not supported on the Inbox folder. The APPEND command can be used only to append a new greeting to the Greetings folder.

If the APPEND command is performed on the Inbox folder, the system returns the following error message:

***No command not allowed***

The APPENDUID response code described in RFC4315 is supported. However, commands described in RFC4315 are not supported.

**2.1.1.2 Authenticate**

The VVM service supports the AUTHENTICATE command described in RFC3501 for the DIGEST-MD5 algorithm (RFC2831) only.

The AUTHENTICATE command includes the following credentials:

**Username:** Defines the subscriber's IMAP4 user name as received in the STATUS SMS

**Password:** Defines the VVM service password and is either the subscriber's IMAP4 password or the TUI password, depending on the system setup.

The IMAP4 password is sent in the STATUS SMS message. If a TUI password is used, it must be set by the user.

Table 5 below describes error messages that can be returned for the AUTHENTICATE command.

Error	Description
NO unknown user	The subscriber cannot be located in the system.
NO unknown client	The Client Type or Protocol Version is unknown.
NO invalid password	The password received from the client does not match the password defined in the subscriber's profile.
NO mailbox not initialized	The subscriber's mailbox has not yet been initialised via the TUI (the VVM server can, by configuration, reject login attempts if the subscriber has not changed the default password/greeting via the TUI).
NO service is not provisioned	The subscriber has not been provisioned for the VVM service.
NO service is not activated	The subscriber is provisioned for the VVM service but the VVM service is currently not active (the VVM server can, by configuration, reject login attempts in such cases also)
NO user is blocked	The Voice Mail Blocked flag in the subscriber's profile is set to YES.
No application error	There is a system error preventing authentication

**Table 5: AUTHENTICATE Command Error Messages**

### 2.1.1.3 Capability

The VVM service supports the CAPABILITY command, as described in RFC3501.

Note: The untagged response returned by the server indicates which authentication mechanisms are supported. Currently AUTH=DIGEST-MD5 and STARTTLS LOGINDISABLED are returned.

The QUOTA IMAP4 extension (RFC2087) and the IMAP METADATA extension (RFC5464) are also supported, as indicated in the CAPABILITY response.

### 2.1.1.4 Fetch

The VVM service supports the FETCH command, as described in RFC3501.

Note: The Fetch item RFC822.SIZE, in addition to ALL, FAST, and FULL Fetch macros, return an inaccurate size value.

Upon receiving the Fetch Body content, the attachment is transcoded to the format supported by the client. The size returned with the Fetch item RFC822.SIZE command is the size of the original attachment format, as stored in the server and not necessarily the size of the content sent to the client after the server performed any transcoding.

A Partial Body Fetch, such as **BODY[<section>]<<partial>>** is not currently supported. If a partial fetch command is performed, the system returns the following error message:

**No command not allowed**

If the user has no credit, the system may return the following error message:

**No reservation failed**

**2.1.1.5 Getmetadata**

The GETMETADATA command, as defined in RFC5464, is used for the client to query the VVM server about some information. The "depth" and "maxsize" command options are not supported.

All parameter names are defined in a namespace, with the following prefix: "/private/VVM/"

Table 6 below lists the parameters to be managed by the GETMETADATA command. It is envisaged that any new parameters included in this protocol will be managed via the METADATA extension rather than via SMS.

Variable	Values	Comment
GreetingTypesAllowed	Comma Separated List of zero or more of: <ul style="list-style-type: none"><li>▪ personal</li><li>▪ voiceSignature</li><li>▪ busyGreeting</li><li>▪ noAnswerGreeting</li><li>▪ extendedAbsenceGreeting</li></ul>	This parameter defines the list of the greeting announcements supported by the VVM server.

**Table 6: Parameters supported by GETMETADATA**

Example of usage for the allowed greeting:

```
C: a GETMETADATA "" /private/VVM/GreetingTypesAllowed S: * METADATA ""  
(/private/VVM/GreetingTypesAllowed personal,voiceSignature,busyGreeting)  
S: a OK GETMETADATA complete
```

The possible error responses are:

```
S: a BAD GETMETADATA invalid parameter  
S: a NO GETMETADATA application error
```

If the GETMETADATA command is used with parameters not defined in RFC5464 or not supported by the server, the error response will be:

```
S: a BAD GETMETADATA invalid command  
S: a BAD GETMETADATA command not allowed
```

### 2.1.1.6 Getquotaroot and Getquota Command

The VVM service supports the GETQUOTAROOT and GETQUOTA commands, as described in RFC2087. All other commands in the quota extension are not supported.

Both the GETQUOTAROOT and GETQUOTA responses include the total quota and the quota per media types for all mailbox folders. The following is the GETQUOTA response syntax:

```
QUOTA "" (STORAGE [occupied] [total] MESSAGE [occupied] [total] MESSAGE-soft  
[occupied] [total] empty-call-capture [occupied] [total] empty-call-capture-soft [occupied]  
[total] number [occupied] [total] number-soft [occupied] [total] fax [occupied] [total] fax-soft  
[occupied] [total] voice [occupied] [total] voice-soft [occupied] [total] video [occupied] [total]  
video-soft [occupied] [total] x-voice-greeting [occupied] [total] x-voice-greeting-soft  
[occupied] [total])
```

Where:

- The media type returned in the GETQUOTAROOT or GETQUOTA responses depends on the media types supported in the system, including the following:
  - Voice
  - Fax
  - Video
  - Greeting
  - Empty Call Capture
  - NUMBER message

Additional media types might be returned in the response. Such media types shall be ignored by the client.

- The soft quota represents the quota on which the subscriber is being notified.
- The returned units depend on system initial setup. The default setup is as follows:
  - Voice messages = Length in seconds
  - Video messages = Length in seconds
  - Fax messages = Number of pages
  - Greetings messages = Length in seconds
  - STORAGE = Size in KB
  - Empty Call Capture and NUMBER messages = number of messages

The VVM service can be configured to return total storage only or a specific media type, such as voice only, fax only, video only, or greeting only. In this case the response syntax is as follows:

**\* QUOTA "" (STORAGE [occupied][total])**

### 2.1.1.7 Login

The VVM service supports the LOGIN command, as described in RFC3501.

For the error messages that can be returned for the LOGIN command, refer to Table 5 AUTHENTICATE Command Error Messages.

### 2.1.1.8 Search

The VVM service supports the SEARCH command, as described in RFC3501.

Note: The BODY, LARGER, SMALLER, and TEXT search criteria must not be used. SEARCH commands performed with one of these attributes can respond with incorrect results, due to the differences between the media format stored in the server and the format returned to the client upon the Body Fetch command.

### 2.1.1.9 Setmetadata

The SETMETADATA command, as defined in the RFC5464, is used for the client to set annotations, and it is only available in authenticated or selected states.

All parameter names for this command are defined in a namespace, with the following prefix: "/private/VVM/". It is envisaged that any new parameters included in the protocol will be managed via the METADATA extension rather than via SMS.

Table 7 lists the parameters which are supported for the VVM service:

Variable	Values	Comment
Accept	<p>A list of the media formats supported by the VVM client.</p> <p>Legal values:</p> <p>List of one or more voice media types listed in Table 8 separated by a comma (,).</p>	<p>This parameter defines the media formats supported by the client.</p> <p>A SETMETADATA command shall be issued by the client at the beginning of an IMAP session, right after a successful authentication with the VVM server.</p>

**Table 7: Parameters supported by SETMETADATA**

Example of usage for the allowed greeting:

```
C: a SETMETADATA "" (/private/VVM/Accept "audio/amr,audio/wav;  
codec=g711a")  
S: a OK SETMETADATA complete
```

Possible error responses are:

```
S: a BAD invalid parameter (wrong parameters) S: a NO application error (server  
error)  
  
S: a BAD SETMETADATA unrecognized IMAP4 command (for backward compatibility in  
case of new client working against old server)
```

#### **2.1.1.10 Starttls**

The VVM service supports the STARTTLS command, as described in RFC3501.

#### **2.1.1.11 Status**

The VVM service supports the STATUS command, as described in RFC3501.

The client application must not perform the STATUS command on the Greetings folder. The VVM server synchronises the greetings in the Greetings folder with the greeting in the TUI storage upon a SELECT Greetings command. If the STATUS command is performed on the greeting folder, the system returns the following error message:

***No command not allowed***

#### **2.1.1.12 Supported IMAP4 Flags**

The following standard IMAP4 flags are supported by the VVM service:

- **\Seen:** Indicates that the message was played
- **\Deleted:** Indicates that the message was deleted
- **\Recent:** Indicates that the message is "recently" arrived in this mailbox

Note: Other standard or non-standard IMAP4 flags, must not be set by the client, except for the \$CNS-Greeting-On flag (see section 2.6 ).

If non-supported flags are set by the client, the system returns the following error message:

***No command not allowed***

### **2.1.2 Message Retrieval: Supported Message Types**

The following message types can be retrieved via the VVM service:

- **Voice**
- **Video**
- **Fax**
- **ECC (Empty Call Capture):** An empty voice message.
- **Number Message:** An empty voice message including the number to which the reply is sent.
- **MDN (Message Disposition Notification):** A system message advising the subscriber whether the message has been displayed, deleted, dispatched, or denied
- **DSN (Delivery Status Notification):** A system message notifying the subscriber of the message delivery status (Delivered, Failed, or Delayed).
- **Infotainment:** A voice message deposited directly to the subscriber mailbox by an external application.

### 2.1.3 Message Retrieval: Supported Attachment Formats

Upon a Fetch Body command, the VVM server transcodes the message attachment to a format supported by the client. A message may have multiple attachments or components. Depending on how the TUI formats forwarded messages, a component may also encapsulate multiple components.

All attachments are encoded in base64.

Table 8 below lists the file formats supported by the protocol.

Attachment Type	File Formats	MIME Types
Voice and Greeting attachments	AMR 12200 AMR WB	audio/amr audio/amr-wb
	WAV g711a WAV g711u	audio/wav; codec="g711a" audio/wav; codec="g711u"
	QCELP 13300 EVRC, 13000 EVS 3GPP TS 26.441	audio/qcelp audio/evrc audio
Video attachments	3gpp h263_amr	video/3gpp; codec="h263_amr"
Fax attachments	PDF TIF/TIFF	application/pdf image/tiff
Scripted Text	Text	plain/text

**Table 8: Supported Attachment Formats**

### 2.1.4 VVM TUI Features Limitations

The VVM service has the following limitations relating to specific TUI features:



- **Re-save:** When a message is re-saved via the TUI, the original message is deleted and the internal date of the new message reflects the last date in which the message was re-saved. The original message deposit date can be obtained from the message **Date** header.
- **ECC from the same Calling Line Identification (CLI) Aggregation:** When ECC messages from the same CLI are aggregated, the internal date of the resulted message reflects the last missed call date. The date in which the ECC was first issued can be obtained from message **Date** header.

Note: When these TUI features are used, the UID of the message on which the action was executed changes.

### 2.1.5 Message Retrieval Header Reference

The following types of headers are returned to the VVM client during message retrieval sessions:

- **Standard Root Level Message Retrieval Header Reference:** Describes the standard message headers returned in the root level of the message
- **VVM Specific Root Level Message Retrieval Header Reference:** Describes the VVM specific message headers returned in the root level of the message
- **Attachment Message Retrieval Header Reference:** Describes the message header returned at the attachment level of the message

For examples of MIME messages, see VVM Message Command Examples.

#### 2.1.5.1 Root Level Message Retrieval Header Reference

The following headers are returned to the VVM client during message retrieval sessions at the root level:

##### **From**

**Description:** Defines the message originator.

This header is mandatory.

Note: In case of a restricted CLI, the VVM client should not rely on the From field, because the default value can change depending on the voice mail deployment.

**Legal Values:** The phone number of the message originator, including the domain, in the following format:

<phone-number>@<domain name>

**Default Value:** In case of a restricted CLI, Unknown@<domain name>

The client recognizes that the CLI is restricted if the left side of the email address is not a numeric phone number.

### **To**

**Description:** Defines the phone line numbers associated with the message. Multiple addresses are separated by commas. This header is mandatory.

**Legal Values:** <main-phone>@<domain name>

**Default Value:** N/A

### **Date**

**Description:** Defines the date that the message was sent.

This header is mandatory.

Note: It is the responsibility of the client to display dates in the time-zone of the client. The message received date is accessed from the internal date message attribute. The Internal date may not reflect the actual received time of the message when the Re-save or ECC aggregation features are used via the TUI (see VVM TUI Features Limitations).

**Legal Values:** As defined in RFC2822.

**Default Value:** N/A

Example:

Sun, 2 Sep 2007 07:36:05 +0000 (UTC)

### **Subject**

**Description:** Determines the message subject.

This header is optional.

Note: The VVM client should not rely on the Subject header to detect the message type. The message type should be detected according to the Message-Context header.

**Legal Values:** Alphanumeric string (maximum length 90 characters).

**Default Value:** N/A

### **Message-Context**

**Description:** Determines the message context.

This header is mandatory.

For MDN and DSN message types, this header specifies the original message type.

**Legal Values:** Voice-message

Video-message Fax-message

X-empty-call-capture-message X-number-message

X-voice-infotainment-message

**Default Value:** N/A

### **Content-Duration**

**Description:** Defines the length of the message, and is returned only for voice and video messages.

This header is mandatory for voice and video messages.

**Legal Values:** Length of voice or video content, in seconds.

**Default Value:** N/A

### **Content-Type**

**Description:** The message content type. This header is used to recognize MDN and DSN messages.

This header is mandatory.

Note: The VVM client can use this header value to distinguish between MDN or DSN messages and other messages.

**Legal Values:** **For voice messages:** Multipart/voice-message or Multipart/mixed

**For fax messages:** Multipart/fax-message or Multipart/mixed

**For video messages:** Multipart/video-message or Multipart/mixed

**For ECC and number messages:** Text/Plain

**For DSN messages:** Multipart/report: report- type=delivery-status

**For MDN messages:** Multipart/report; report- type=receipt-disposition-notification (or report- type=disposition-notification)

**For Infotainment messages:** multipart/mixed

**Default Value:** N/A

### **MIME-Version**

**Description:** Determines the MIME version.

This header is mandatory.

**Legal Values:** 1.0 (Voice Version 2.0)

**Default Value:** 1.0 (Voice Version 2.0)

### **Importance**

**Description:** Determines the message priority.

This header is optional.

**Legal Values:** Normal

High

**Default Value:** Normal

### **Sensitivity**

**Description:** Determines the message sensitivity.

This header is optional.

**Legal Values:** Private

Confidential Personal

**Default Value:** N/A

### **X-Content-Pages**

**Description:** Defines the number of fax pages in a fax message, and is relevant only for fax messages.

This header is mandatory for fax messages.

**Legal Values:** Integer

**Default Value:** N/A

### **X-Original-Msg-UID**

**Description:** Used in case the message is the result of on-demand (asynchronous) transcription that replaced an original voice message. It contains the UID of that original voice message which no longer exists in the voice mail system (and may exist in the client cache).

This header is optional.

Note: The current message contains both voice message and the text transcription.

**Legal Values:** UID as defined in RFC 3501

**Default Value:** N/A

#### **2.1.5.2 Attachment Message Retrieval Header Reference**

The following header is returned to the VVM client during message retrieval sessions per attachment:

### **Content-Type**

**Description:** Determines the attachment content type.

The **name** and **application** parameters can optionally be added to this header.

This header is mandatory.

**Legal Values:** **For Voice Messages:** audio/wav; codec=g711a audio/wav; codec=g711u audio/amr; audio/qcelp

**For Fax Messages:** application/pdf

**For Video Messages:** video/3gpp; codec="h263\_amr"

**For Scripted Voice Messages:** text/plain

**For nested messages:** Message/rfc822

**Default Value:** N/A

### **X-Transcription**

**Description:** This header is added to text attachments (transcription result). It contains the content ID of the transcript attachment.

This header is optional.

**Legal Values:** Source-ID= <id>, id value MUST equal to the value of Content-ID header of the transcript body part (Content-ID header legal value is according to RFC 2111)

**Default Value:** N/A

## **2.2 Message Deposit Interface Description**

The VVM service supports voice message deposit via the Simple Mail Transfer Protocol (SMTP) protocol as described in RFC2821. SMTP authentication uses the AUTH mechanism command as described in RFC 2554.

The client may optionally use STARTTLS from RFC2595, RFC3207, RFC4642 for session encryption.

In the SMTP AUTH (Digest MD5) command, the client is authenticated with a predefined username and password, supplied as part of the STATUS SMS.

For an example of an SMTP authentication command, see SMTP MD5 Authentication Example.

Note: Only voice messages can be deposited via the VVM service.

Only the Digest-MD5 algorithm is supported in the AUTH mechanism command.

Delivery Status Notification (DSN) messages are deposited in the sender's mailbox if one of the message recipients was not located. See Voice DSN Message Example for an example of DSN.

For details about the headers included in deposited messages, see:

- Standard Message Deposit Header Reference (section 2.2.1): Describes message deposit headers that require specific values
- VVM Specific Message Deposit Header Reference (section 2.2.2): Describes additional headers that can be added to the deposited message
- Message Deposit Attachment Header Reference (section 2.2.3): Describes attachment headers that require specific values

When forwarding or replying, the original should be attached as a message [RFC822] mime component. Putting the original as a message [RFC822] component in the reply/forward preserves all the header information of the original message. The TUI might need this information. The VVM server might have to reformat the message to the format that the TUI expects.

### 2.2.1 Standard Message Deposit Header Reference

The following RFC2822 message deposit headers require specific values:

#### **From**

**Description:** The Phone number and domain of the message sender.

This header is mandatory.

**Legal Values:** <phone-number>@<domain name>

**Default Value:** N/A

Example: 1234@Example.com

#### **To**

**Description:** Defines the message addressee. Multiple addresses are separated by commas.

This header is mandatory.

Note: RCPT TO envelope headers are used to resolve the destination. The VVM client must set the RCPT TO envelope header in addition to the message TO field.

**Legal Values:** <main-phone>@<domain name>

**Default Value:** N/A

### **Date**

**Description:** Defines the date that the message was sent.

This header is mandatory.

**Legal Values:** Date and time as defined by RFC2822

**Default Value:** N/A

Example:

Sun, 2 Sep 2007 07:36:05 +0000 (UTC)

### **Subject**

**Description:** Defines the message subject.

This header is optional.

Note: The subject header is not available via TUI sessions, and can be displayed through web UI access.

The subject set by the client may be overridden by the VVM system with default values.

**Legal Values:** Alphanumeric string (maximum length 90 characters)

**Default Value:** N/A

### **Message-Context**

**Description:** Defines the standard header for message presentation, based on RFC 3458.

This header is mandatory.

**Legal Values:** Voice-message

**Default Value:** N/A

### **Content-Duration**

**Description:** Defines the length of the message in seconds.

This header is mandatory.

**Legal Values:** Integer

**Default Value:** N/A

### **Content-Type**

**Description:** Determines the message content-type.

This header is mandatory.

**Legal Values:** Multipart/mixed

**Default Value:** N/A

**MIME-Version**

**Description:** Defines the MIME version.

This header is mandatory.

**Legal Values:** 1.0

**Default Value:** N/A

**Importance**

**Description:** Defines the message importance.

This header is optional.

**Legal Values:** High

Normal (including Low importance)

**Default Value:** Normal

**Sensitivity**

**Description:** Determines the message sensitivity.

This is an optional header.

**Legal Values:** Private

Confidential Personal

**Default Value:** N/A

**Expires**

**Description:** Determines the message expiration date, after which the message is automatically purged by the server periodic process.

This is an optional header.

**Legal Values:** Date in the following format:

DAY, D MMM YYYY HH:MM:SS (+-)TTTT

**Default Value:** N/A

Example:

Sun, 10 Mar 2005 18:16:02 +0200



### 2.2.2 VVM Specific Message Deposit Header Reference

The following additional header fields can be added to the deposited message:

#### **X-CNS-Messaging-Action**

**Description:** Determines the messaging action of the message.

This header is relevant only for messages using a messaging service and is applicable only to some VVM systems.

This header is optional.

**Legal Values:** reply = Indicates that the message is a reply to a subscriber's message  
forward = Indicates that the message was forwarded to the subscriber by another subscriber

**Default Value:** N/A

### 2.2.3 Message Deposit Attachment Header Reference

The following headers must be set by the VVM client in the attachment level:

#### **Content-Type**

**Description:** Determines the attachment content-type.

This header is mandatory.

**Legal Values:** message/rfc822

Multipart/mixed

See Table 8 Supported Attachment Formats for list of content-types.

**Default Value:** N/A

#### **Content-Transfer-Encoding**

**Description:** Determines the content transfer encoding.

This header is mandatory.

**Legal Values:** base64

**Default Value:** N/A

#### **Content-Disposition**

**Description:** Determines the attachment, along with the filename.

The voice mail system ignores the path for the file.

This header is mandatory.

**Legal Values:** attachment; filename="<file name>"

**Default Value:** N/A

Example:

attachment; filename="test.wav"

### **Content-Duration**

**Description:** Defines the length of the voice attachment in seconds.

This header is mandatory.

**Legal Values:** Integer

**Default Value:** N/A

## **2.3 VVM Self-care**

### **2.3.1 TUI Password Changes Interface Description**

The VVM service enables the client to change the subscriber's TUI password via a custom IMAP4 command. The change password command can be invoked only in the authenticated state, meaning that the user must be in the authenticated IMAP4 session.

The password must be made up of numeric digits only.

The password minimum and maximum length will be sent to the client in the STATUS SMS message (see STATUS SMS Description (Server Originated)).

For details about the command syntax used to change TUI passwords, see:

- Change Password Request Syntax (section 2.3.1.1)
- Change Password Response Syntax (section 2.3.1.2)

#### **2.3.1.1 Change Password Request Syntax**

The change password request syntax is as follows:

**CNS1 XCHANGE\_TUI\_PWD PWD=<Value> OLD\_PWD=<Value>**

The change password request syntax uses the following parameters:

#### **PWD**

**Description:** Defines the new TUI password.

This parameter is mandatory.

**Legal Values:** Integer

**Default Value:** N/A

#### **OLD\_PWD**

**Description:** The current TUI password that is being replaced.

This parameter is mandatory.

**Legal Values:** Integer

**Default Value:** N/A

In case of invalid command syntax, the following error is returned:

***No Unknown Command***

### **2.3.1.2 Change Password Response Syntax**

Upon successfully changing the password, the following response is returned:

***CNS1 OK password changed successfully***

The following errors can also be returned in the change password response:

***CNS1 NO password too short***

***CNS1 NO password too long***

***CNS1 NO password too weak***

***CNS1 NO old password mismatch***

***CNS1 NO password contains invalid characters***

***CNS1 NO system error***

## **2.3.2 Change TUI Language Interface Description**

The VVM service enables the client to change the subscriber's voice mail language via a custom IMAP4 command. The change language command can be invoked only in the authenticated state, meaning that the user must be in the authenticated IMAP4 session.

The system supported languages is sent to the client in the STATUS SMS message (see STATUS SMS Description (Server Originated))

For details about the command syntax used to change TUI languages, see:

- Change Language Request Syntax (section 2.3.2.1)
- Change Language Response Syntax (section 2.3.2.2)

### **2.3.2.1 Change Language Request Syntax**

The change language request syntax is as follows:

**CNS2 XCHANGE\_VM\_LANG LANG=<Language number>**

The change language request syntax includes the following parameter:

### **Lang**

**Description:** Determines the new language, and is one of the system supported languages as returned in the STATUS SMS (see STATUS SMS Description (Server Originated)).

This parameter is mandatory.

**Legal Values:** String maximum 5 digits in the following format:

<lang code>.<variant>

The "lang code" is an ISO 639-2 value, 3 characters max

The "variant" is optional and is one (values 0 to 9) digit indicating a speech characteristic or accent extension (for example a male or female voice). The definition of the variant value will be configured in the VVM client and server sides according to the operator policies and requirements.

Examples of valid values: Lang=eng

Lang=eng.1

**Default Value:** N/A

In case of invalid command syntax, the following error message is returned:

***No unknown command***

#### **2.3.2.2 Change Language Response Syntax**

Upon a successful language change, the following response is returned:

***CNS2 OK language changed successfully***

The following possible errors can also be returned in the change language response:

***CNS2 NO invalid language***

***CNS2 NO system problem***

#### **2.3.3 Generic Feature Change: Interface Description**

The VVM service enables the client to configure operator specific services on the Voicemail Server. This could be for example toggling on/off the possibility for the mailbox to receive voicemail deposits (so called "box mode"). The VVM service enables the client to send a 2-byte generic options string via a custom IMAP4 command. For the example above, the operator could define that the first bit of the options string defines whether the voice mailbox should accept incoming messages. The generic feature change command can be invoked only in the authenticated state, meaning that the user must be in the authenticated IMAP4 session.

For details about the command syntax used for the generic feature change, see:

- Change Generic Options String Request Syntax (section 2.3.3.1)
- Change Generic Options String Response Syntax (section 2.3.3.2)

### **2.3.3.1 Change Generic Options String Request Syntax**

The change generic options string syntax is as follows:

**CNS6 XCHANGE\_GEN\_OPTIONS\_STRING OPTIONSSTRING=<optionsstring>**

The change options string request syntax includes the following parameter:

#### **optionsstring**

**Description:** Determines the value of the operator specific options string.

This parameter is mandatory.

**Legal Values:** HexString 4 characters :

Examples of valid values: option string = "aaff"

**Default Value:** N/A

In case of invalid command syntax, the following error message is returned:

***No unknown command***

### **2.3.3.2 Change Generic Options String Syntax**

Upon a successful options string change, the following response is returned:

***CNS6 OK optionsstring changed successfully***

The following possible errors can also be returned in the options string change response:

***CNS6 NO invalid value***

***CNS6 NO system problem***

## **2.4 Close NUT Interface Description**

If available, the New User Tutorial (NUT) is implemented in the client. It is usually played the first time the user uses the VVM application if the subscriber status is "new subscriber" (see STATUS SMS Description (Server Originated)). The VVM service enables the client to disable the New User Tutorial (NUT) flag in the server via a custom IMAP4 command to change the provisioning status of the customer in order for the server to avoid re-playing the TUI NUT. The CLOSE NUT command can be invoked only in the authenticated state, meaning that the user must be in the authenticated IMAP4 session.

For details about the command syntax used to change TUI languages, see:

- CLOSE NUT Request Syntax (2.4.1)

- CLOSE NUT Response Syntax (section 2.4.2)

#### **2.4.1 Close NUT Request Syntax**

The CLOSE NUT request syntax is as follows:

***CNS3 XCLOSE\_NUT***

In case of invalid command syntax, the following error is returned:

***No unknown command***

#### **2.4.2 Close NUT Response Syntax**

Upon successful NUT CLOSE, the following response is returned:

***CNS3 OK NUT closed***

Note: A successful CLOSE NUT command changes the VVM subscriber provisioning status and triggers a STATUS SMS message (see STATUS SMS Description (Server Originated)).

The following error can also be returned as part of the CLOSE NUT response:

***CNS3 NO system error***

### **2.5 On Demand Audio Message Transcription Command Services**

The VVM service enables the client to order an audio message transcription via a custom IMAP4 command. It allows also START/STOP the transcription service.

For details about the command syntax used to trigger the transcription, see:

- On-demand transcription Request Syntax (section 2.5.1)
- On-demand transcription response Syntax (section 2.5.2)

For details about the command syntax used to START/STOP the service, see:

- START/STOP service request Syntax (section 2.5.3)
- START/STOP service response Syntax (section 2.5.4)

#### **2.5.1 On-Demand Transcription Request Syntax**

The on-demand transcription request syntax is as follows:

***CNS4 XTRANSCRIBE\_ UID=< UID>***

The on-demand transcription request syntax includes the following parameter:

**UID**

**Description:** Determines UID of the audio message to be transcribed on-demand

This parameter is mandatory.

**Legal Values:** UID as defined in RFC 3501

**Default Value:** N/A

In case of invalid command syntax, the following error message is returned:

***No unknown command***

## **2.5.2 On-Demand Transcription Response Syntax**

Upon a successful on-demand transcription request, the following response is returned:

***CNS4 OK Transcription order sent successfully***

The following possible errors can also be returned in the on-demand transcription response:

***CNS4 NO invalid UID***

***CNS4 NO transcription service not available***

***CNS4 NO system error***

## **2.5.3 Automatic Transcription Service START/STOP Request Syntax**

The VVM service allows the VVM client to control the automatic transcription service status. While the automatic transcription service is enabled, every new voice message deposited to the mailbox will be transcribed.

The automatic transcription START/STOP request syntax is as follows:

***CNS5 XTRANSCRIPTION\_SERVICE\_STATE=<START/STOP> EXP\_DATE=<date>  
SUB\_DURATION=<duration>***

The command includes the following parameter:

### **STATE**

**Description:** Determines the requested state of the automatic transcription service.

**Legal Values:** "START" or "STOP" strings

**Default Value:** N/A

In case of invalid command syntax, the following error message is returned:

***No unknown command***

### **EXP\_DATE**

**Description:** Determines the requested expiration date of the automatic transcription service. This header is optional.

**Legal Values:** A date in the format YYYY-MM-DD (e.g. 2019-01-25)

**Default Value:** N/A

In case of invalid command syntax, the following error message is returned:

***No unknown command***

**SUB DURATION**

**Description:** Determines the requested subscription duration (expressed in months) of the automatic transcription service. This header is optional.

**Legal Values:** Numeric value from "1" to "24"

**Default Value:** N/A

In case of invalid command syntax, the following error message is returned:

***No unknown command***

#### **2.5.4 Automatic Transcription Service START/STOP Response Syntax**

Upon a successful automatic transcription state change request, the following response is returned:

***CNS5 OK Transcription service is now <state>. Validity <EXP\_DATE>.***

Where <state> is either "stopped" or "started".

Where <EXP\_DATE> is the value of the expiration date of the service in the format of YYYY-MM-DD (e.g. 2019-01-25).

The following possible errors can also be returned in the response:

***CNS5 NO Transcription service remains unchanged***

***CNS5 NO Transcription service unreachable***

***CNS5 NO system error***

## **2.6 Guidelines For Greetings And Voice Signature Management**

The VVM service enables the client to manage personalised greetings and voice signatures. Not all voice mail users want to leave a fully personalised greeting. The Voice Signature (VS) option allows users to leave a very short recording typically a couple of seconds long. The Voice Mail System would use this message, the voice signature, to replace the phone number in the default system voice mail greeting that a user hears when the call is diverted to the voice mail system. Thus, for example, instead of hearing the response "You have reached the mailbox of 12345678910, please leave a message after the beep", one would hear "You have reached the mailbox of Michel Arnaud, please leave a message after the beep".

Greetings (personalised and VS) are stored in the server in the subscriber's Greetings Folder, in the format of a multipart-mixed message with an audio attachment. Personalised greetings and VS are distinguished by a specific header, as described in section 2.6.3



Several personalised greetings or VS can be flagged as “ON”. This flag indicates to the server that these messages are to be used by the voice mail system in the TUI session, according to the voice mail logic.

If several greetings of the same type are simultaneously flagged as (\$CNS- Greeting-On) the voice mail system will play the one with the smallest message-sequence. If no personalised greeting or VS are flagged as (\$CNS- Greeting-On) then the default system voice mail greeting will be played by the voice mail system.

Greeting headers that require specific values and are set by the VVM client are described in section 2.6.3

See the following for details about how to upload or delete greetings or VSs from the Greetings Folder on the VVM server:

- Uploading a Greeting or VS section 2.6.1
- Deleting a Greeting or VS section 2.6.1

Note:

Greeting management error responses are formatted according to the IMAP4 standard.

In order to perform actions on the Greetings folder, the client application must issue the SELECT GREETINGS command.

The client application must not perform STATUS command on the Greetings Folder.

### **2.6.1 Uploading a Greeting or VS**

This procedure describes how to upload a personalised greeting or VS to the Greetings Folder.

How:

1. Use the IMAP4 APPEND command to append the message to the Greetings Folder.
2. In order to activate a greeting, set the \$CNS-Greeting-On flag.

Note:

The VVM client can append several personalised greetings and several VS to the Greetings folder, up to the quota limit.

The flag can be set as part of the APPEND command or with a dedicated store command.

The client must limit the recorded greeting or VS length according to the maximum greeting or VS length received in the STATUS SMS message (see STATUS SMS Description (Server Originated)).

### **2.6.2 Deleting a Greeting or VS**

This procedure describes how to delete a greeting or VS from the Greetings Folder.

How:

1. Flag the greeting or VS as deleted.
2. Send the Expunge command.

Note:

Deleted greetings or VS flagged as (**\$CNS-Greeting-On**) are not played by the VVM system, and the default greeting is played instead.

### 2.6.3 Greeting Header Reference

The following greeting and VS headers require specific values, and must be set by the client.

#### **X-CNS-Greeting-Type**

**Description:** Determines the greeting type. This header is mandatory.

**Legal Values:** **normal-greeting** For Personalised greeting

**voice-signature** For VS (Name greeting)

**busy-greeting** For a personalised greeting when busy. If not recorded, normal greeting is used. If recorded, the normal greeting is used for the “no-answer” case, and the busy-greeting used for the “busy” case.

**extended-absence-greeting** If this greeting is flagged “on”, it takes precedence over “normal” and “no-answer” greetings.

**Default Value:** N/A

#### **From**

**Description:** The phone number@Domain of the message sender.

This header value is ignored by the server.

**Legal Values:** N/A

**Default Value:** N/A

#### **Subject**

**Description:** Defines the message subject.

This header value is ignored by the server.

**Legal Values:** N/A

**Default Value:** N/A

#### **Content-Type**

**Description:** Determines the message content type.

This header is mandatory and appears in the message header and in the MIME part header.

The greeting must include a single voice attachment at the root level only.

**Legal Values:** Message header content-type: multipart/mixed;  
[boundary=<boundary -string>]

MIME part content-type (must be encoded in base64):

The valid values are the audio MIME types in Table 8 Supported Attachment Formats

**Default Value:** N/A

### **To**

**Description:** Defines the message addressee.

This header value is ignored by the server.

**Legal Values:** N/A

**Default Value:** N/A

### **MIME-Version**

**Description:** Defines the MIME version.

This header is mandatory.

**Legal Values:** 1.0

**Default Value:** N/A

### **Content-Transfer-Encoding**

**Description:** Defines the content transfer encoding.

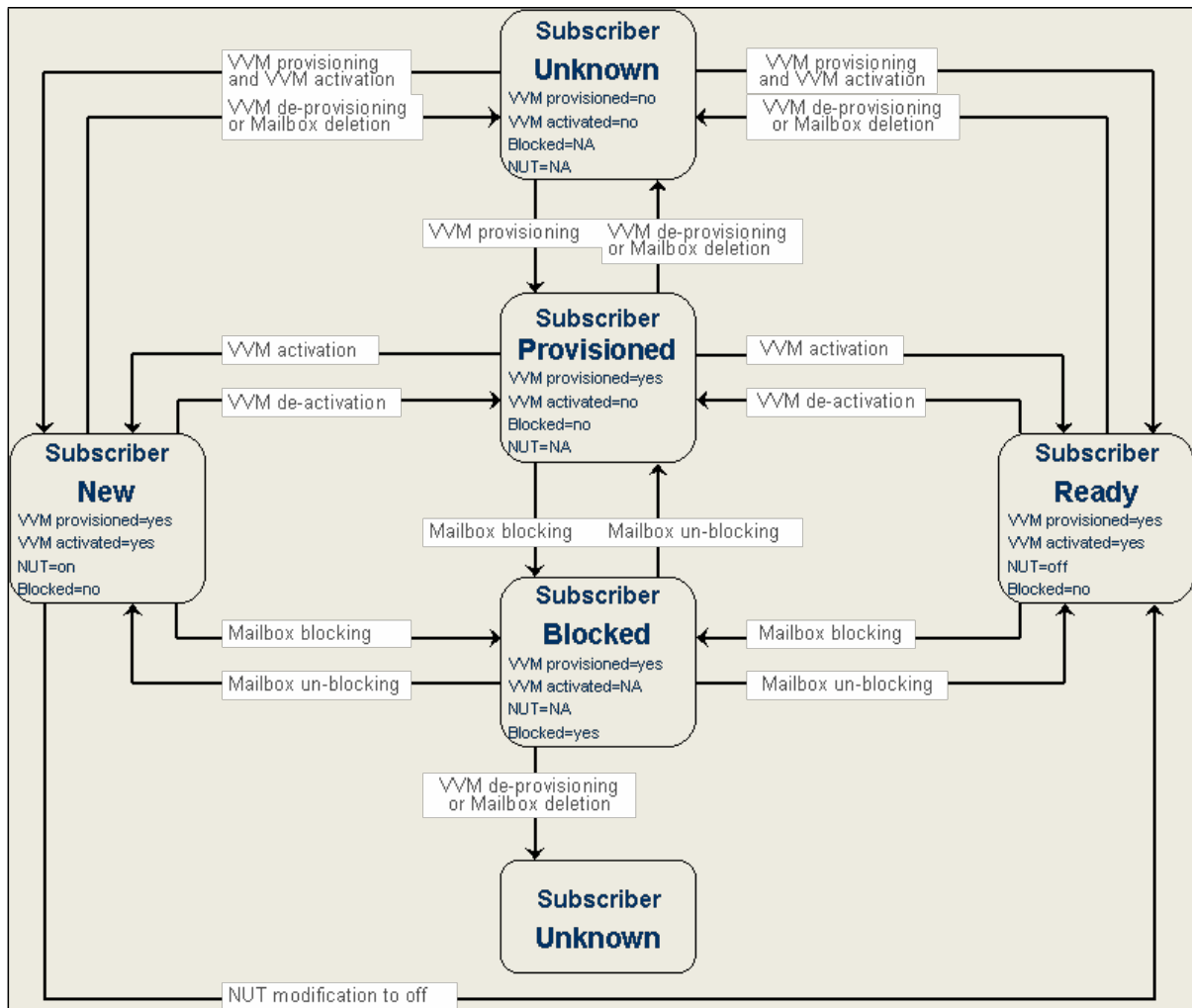
This header is mandatory.

**Legal Values:** base64

**Default Value:** N/A

## **2.7 Provisioning Status**

The provisioning status of a subscriber determines their access level to VVM services.



**Figure 1: VVM Provisioning Status Transitions**

Table 9 below describes the possible status of VVM provisioning.

VVM Provisioning Status	Description	VVM Service Impact
<b>Subscriber Unknown</b>	The subscriber is not provisioned to the VVM service or does not have a mailbox in the voice mail system	<b>VVM service is not active:</b> <ul style="list-style-type: none"> <li>• SYNC SMS will not be sent from the server.</li> <li>• The server may send legacy notifications for voice mail deposit.</li> <li>• STATUS SMS may be sent from the server.</li> <li>• The client must not initiate IMAP4 sessions.</li> <li>• The server will block IMAP4 session initiation attempts.</li> </ul>
<b>Subscriber Provisioned</b>	The subscriber is provisioned to the VVM service, while the VVM service is not activated yet.	<b>VVM service is temporarily not active:</b> <ul style="list-style-type: none"> <li>• SYNC SMS will not be sent from the server.</li> <li>• The server may send legacy notifications for voice mail deposit.</li> <li>• STATUS SMS may be sent from the server.</li> <li>• The VVM server will block IMAP4 session initiation attempts.</li> <li>• The VVM client may send activate SMS to change provisioning status to <b>New</b> or <b>Ready</b>.</li> </ul>
<b>Subscriber New</b>	The subscriber is provisioned to the VVM service, and the VVM service is active, while the subscriber has not gone through NUT (New User Tutorial) session.	<b>VVM service is active:</b> <ul style="list-style-type: none"> <li>• SYNC SMS may be sent from the server.</li> <li>• The server may send legacy notifications for voice mail deposit.</li> <li>• STATUS SMS may be sent from the server.</li> <li>• The VVM server allows IMAP4 session initiation attempts.</li> <li>• The VVM client may issue CLOSE_NUT command (to change provisioning status to <b>READY</b>).</li> <li>• The VVM client may send de-activate SMS to change the provisioning status to <b>Provisioned</b>.</li> </ul>
<b>Subscriber Ready</b>	The subscriber is provisioned to the VVM service, and the VVM service is active, while the subscriber has already gone through NUT session.	<b>VVM service is active:</b> <ul style="list-style-type: none"> <li>• SYNC SMS may be sent from the server.</li> <li>• The server may send legacy notifications for voice mail deposit.</li> <li>• STATUS SMS may be sent from the server.</li> <li>• The VVM server allows IMAP4 session initiation attempts.</li> <li>• The VVM client may send de-activate SMS to change the provisioning status to <b>Provisioned</b></li> </ul>
<b>Subscriber Blocked</b>	The subscriber mailbox is Blocked	<b>VVM service is temporarily not active:</b> <ul style="list-style-type: none"> <li>• SYNC SMS may be sent from the server.</li> <li>• The server may send legacy notifications for voice mail deposit.</li> <li>• STATUS SMS may be sent from the server.</li> <li>• The VVM server will block IMAP4 session initiation attempts.</li> </ul>

**Table 9: VVM Provisioning States**

## 2.8 VVM SMS Interface Description

The VVM makes use of SMS for various reasons, e.g. authentication, activation, deactivation, notification of the client of a new unread messages and notification of the server for change in provisioning status.

Technically, this is implemented by using the following types of SMS messages:

- **“Server Originated” SMS Messages:** SMS messages sent to the VVM client to notify the client about a specific event in the subscriber’s mailbox or profile. Note: “Mobile Terminated SMS (MT-SMS)” from a mobile network point of view;
- **“Client Originated” SMS Messages:** SMS messages that enable the client to query the system about the subscriber’s status, activate and deactivate the service, as well as to set the service notifications on or off. Note: “Mobile Originated SMS (MO-SMS)” from a mobile network point of view.

Altogether, there are the following SMS message types (Table 10 below).

No	Name	Type	Name Name
1	SYNC SMS	Server Originated	Notifies the client that the status of a message or greeting in the mailbox may have been changed (Triggering).
2	STATUS SMS	Server Originated	Notifies the client that the VVM subscriber’s provisioning status was changed (Triggering).
3	OTP SMS	Server Originated	Provides the client with the One-Time-Password (OTP) that is needed for the registration of the Push-based VVM client (Authentication)
4	STATUS SMS	Client Originated	Query the provisioning status of the subscriber
5	ACTIVATE SMS	Client Originated	Activate the service (Authentication)
6	DEACTIVATE SMS	Client Originated	Deactivate the service

**Table 10: SMS Message Types**

The SMS format is based on the Terminal type, which is stored in the subscriber’s profile either during the service activation process (see Activate SMS (Client Originated)) or by the operator’s customer support.

The VVM service sends the VVM notifications to the client’s VVM application port. The notifications have specific characteristics, as described in section 2.8.1

Note: Depending on the Terminal type, it is possible to configure the VVM service to send legacy notifications in addition to the VVM notifications, in order to support a scenario in which the VVM subscriber SIM is switched to a non-VVM enabled Terminal that cannot process VVM notifications.

If regular notifications are sent in addition to VVM notifications, it is the responsibility of the client to filter out the regular notifications according to the SMS source address or SMS Protocol Identifier.

### 2.8.1 Server Originated SMS Messages: Overview

The VVM service sends the following SMS messages to the client:

- **SYNC SMS:** Notifies the client that the status of a message or greeting in the mailbox may have been changed.

For details see SYNC SMS Description (Server Originated).

- **STATUS SMS:** Notifies the client that the VVM subscriber's provisioning status was changed.

For details see STATUS SMS Description (Server Originated).

- **OTP SMS:** Provides the client with the One-Time-Password (OTP) that is needed for the registration of the Push-based VVM client.

For details see OTP SMS Description (Server Originated) in section 2.8.5

Server Originated SMS Message Characteristics:

- The maximum length for Server Originated SMS messages is 160 characters for 7bit encoding and 140 characters for 8bit encoding. It is recommended not to exceed the maximum SMS message length.
- If the SMS message exceeds the maximum message length, the Short Message Service Centre (SMSC) for both the operator and the client must support SMS concatenation.
- The outgoing SMS can be configured on the server according to the client type.
- For example, the default SMS configuration of a binary message sent by the server is according to 3GPP TS23.040. An example of such a message is:
  - **ESM class** = 64 (for using UDH),
  - **Data coding** = 4 (8-bit encoding),
  - **Protocol ID** = 64 (Type 0 message indicating the mobile to acknowledge the message silently),
  - **Application Port Addressing scheme in UDH** = 5 (16bit address)
  - **Destination Application Port Address** = client's listening port on the Terminal by client as defined in 2.8.8
  - **Replace flag** = 1 (replace) for the following service types:
    - For SYNC SMS messages due to Inbox change,

- For STATUS and deactivate response SMS messages,
- For SYNC SMS messages due to Greeting change.

These SMS parameters can be customised on the server.

## 2.8.2 Client Originated SMS Messages: Overview

The client can send SMS messages to the server to do the following:

- **Query** the provisioning status of the subscriber, using a STATUS SMS message (see **STATUS SMS (Client Originated)**),
- Activate the service (see **Activate SMS (Client Originated)**, section 2.8.7)
- **Deactivate** the service (see **Deactivate SMS (Client Originated)**, section 2.8.8)

The VVM client sends the SMS messages to a destination number that is configured into the VVM client (see also the field dn in section 2.8.4.2). Upon receiving the VVM client SMS message, the SMSC finds the relevant VVM system and transfers the received SMS as an AT message. The VVM service then sends a response to the VVM client that sent the original message.

Note: The client must not depend on reliable delivery and may retry a command that has not returned a response.

## 2.8.3 SYNC SMS (Server Originated)

### 2.8.3.1 SYNC SMS Description (Server Originated)

SYNC SMS messages are sent from the system to the client in order to notify the client that the status of a message or greeting in the mailbox may have changed. A SYNC SMS message will be sent when:

- A new message has been deposited in the subscriber's mailbox,

Additionally, a SYNC SMS may be sent when one or more of the following events occur:

- Message purge due to retention time exceeded,
- TUI session logout,
- Greeting changed via the TUI, including a personalised greeting or VS recorded or deleted.

In the SYNC SMS message, both the Client prefix and Prefix fields are followed by a colon (:), and all other fields are followed by semicolons (;). Each field is represented by the field name, an equal sign (=), and a legal value. Spaces are not allowed between parameters, although parameter values may include spaces.

For details about SYNC SMS notification messages see SYNC SMS Field Reference and SYNC SMS Notification Examples.



### 2.8.3.2 SYNC SMS Field Reference

The following fields are used in SYNC SMS text that is sent to the VVM client:

#### **Client prefix**

**Description:** The definition is dependent on the client.  
Also see Client prefix in Activate SMS section 2.8.7

This field is mandatory.

**Legal Values:** Configurable string, unlimited length, always followed by a colon (:)

**Default Value:** //VVM

#### **Prefix**

**Description:** Determines the SMS type.

This field is always followed by a colon (:).

This field is mandatory.

**Legal Values:** String, maximum four characters

SYNC

**Default Value:** SYNC

#### **ev**

**Description:** Determines the event that triggered the SYNC SMS.

This field is mandatory.

**Legal Values:** String, maximum three characters;

NM = New message deposit, or update of a message with a text transcription,

MBU = Mailbox update, including TUI session end or message purge,

GU = Greetings/VS update.

**Default Value:** N/A

#### **id**

**Description:** Defines the message UID.

This field is returned for new message events only, and the value can be used by the client for the IMAP4 FETCH command, used to retrieve the message.

This field is mandatory.

**Legal Values:** New message UID, maximum 21 digits.

**Default Value:** N/A

### **c**

**Description:** Defines the number of new messages in the inbox.

The client may use this field to show the number of new messages.

This field is mandatory.

**Legal Values:** Integer, maximum five digits.

**Default Value:** N/A

### **t**

**Description:** Determines the message type. This field is returned for new message events only.

The client may use this field to show the type of message.

This field is mandatory.

**Legal Values:** Maximum length one character;

v = Voice,

o = Video,

f = Fax,

i = Infotainment,

e = ECC.

**Default Value:** N/A

### **s**

**Description:** Defines the message sender (message originator Mobile Subscriber Integrated Services Digital Network Number (MSISDN)).

This field is returned for new message events only. This field is not returned if the CLI is restricted.

The client may use this field to show the Message sender before initiating IMAP communication.

This field is mandatory.

**Legal Values:** Numeric string (phone number in E164 format), maximum length 29 digits (30 including the null terminator).

**Default Value:** N/A

**dt**

**Description:** Defines the deposit date and time, in the time zone of the VM server. This field is returned for new message events only.

The client may use this field to show the deposit time before initiating IMAP communication.

This field is mandatory.

**Legal Values:** Date and time in DD/MM/YYYY HH:MM TZ format.

Maximum length 22 characters.

**Default Value:** N/A

Example:

02/08/2008 12:53 +0200

**l**

**Description:** Determines the message length.

This field is returned for new message events only.

This field is dependent on system configuration, and is used in the default setup. The client may use this field to show the length of message before initiating IMAP communication.

This field is mandatory.

**Legal Values:** Numeric string, maximum five digits, as follows:

Voice, Video, and Infotainment messages: Length in seconds,

Fax messages: Number of pages,

Number and ECC messages: 0.

**Default Value:** 0

### 2.8.3.3 SYNC SMS Notification Examples

The following is an example of Server Originated SYNC SMS notifications:

```
//VVM:SYNC:ev=NM;id=3446456;c=1;t=v;s=01234567898;dt=02/08/2008 12:53 +0200;l=30
```

Fields used in the SYNC SMS messages are described in SYNC SMS Field Reference.

## 2.8.4 STATUS SMS (Server Originated)

### 2.8.4.1 STATUS SMS Description

STATUS SMS messages are sent from the system to the client to notify the client about provisioning status changes. The VVM client is also able to query the VVM service for the current status.

For details about provisioning status, see section 2.7

In the STATUS SMS message, the mandatory Client prefix field is following by a colon (:), as well as the mandatory Prefix field. All other fields are followed by semicolons (;). Each field is represented by the field name, an equal sign (=), and a legal value. Spaces are not allowed.

For details about STATUS SMS notification messages see STATUS SMS Field Reference and STATUS SMS Field Examples.

### 2.8.4.2 STATUS SMS Field Reference

The following fields are used in the STATUS SMS text that is sent to the VVM client:

#### **Client prefix**

**Description:** The definition is dependent on the client.  
Also see Client prefix in Activate SMS section 2.8.7

This field is mandatory.

**Legal Values:** Configurable string, unlimited length, always followed by a colon (:).

**Default Value:** //VVM

#### **Prefix**

**Description:** Determines the SMS type.

This field is always followed by a colon (:)

This field is mandatory.

**Legal Values:** String, maximum six characters

STATUS

**Default Value:** STATUS

#### **st**

**Description:** Determines the subscriber's provisioning status.

For details about provisioning status transitions, see section 2.7

This field is mandatory.

Note: Depending on system configuration, the st value may appear between quotation marks.

For example: st="N"

**Legal Values:** Maximum length one character

N = Subscriber New

R = Subscriber Ready

P = Subscriber Provisioned

U = Subscriber Unknown

B = Subscriber Blocked

**Default Value:** N/A

**rc**

**Description:** Determines the return code. When the VVM provisioning status is unknown one of the following codes is returned:

Mailbox unknown: The user is unknown by the voice mail system, he does not have any voice mail box provisioned, even with a non- VVM service.

VVM not provisioned: The user has a voice mail box provisioned on the voice mail system, but he does not belong to a class of service allowing him to use the VVM service.

VVM not activated: The user has been provisioned with a VVM service on the system but the VVM service activation has failed.

VVM client unknown: The Client Type or Protocol Version is unknown.

VVM mailbox not initialised: The subscriber's mailbox has not yet been initialized via the TUI, so the VVM service cannot be activated.

This field is mandatory.

**Legal Values:** Maximum length one character;

0 = Success,

1 = System error,

2 = Subscriber error,

3 = Mailbox unknown,

4 = VVM not activated,

5 = VVM not provisioned,

6 = VVM client unknown,

7 = VVM mailbox not initialised.

**Default Value:** N/A

**rs**

**Description:** Provide a URL.

This URL may be used by the client to reach a server, in order for the user to subscribe to the VVM service.

This field may be returned when the return code (rc) is "VVM not provisioned".

**Legal Values:** String, maximum 100 characters

**Default Value:** N/A

**srv**

**Description:** Determines the IMAP4/SMTP server IP address or Fully Qualified Domain Name.

This field is mandatory, but is not returned for U and B events (see st).

**Legal Values:** Prefix followed by VVM server IP address or Fully Qualified Domain Name, maximum length 30 characters.

1:<IP address>

2:<FQDN>

**Default Value:** N/A

**tui**

**Description:** Determines the TUI access number.

This field is mandatory.

The client may use this field to show the visual voicemail TUI number.

**Legal Values:** A telephone number, up to 16 digits.

**Default Value:** N/A

**dn**

**Description:** Determines the destination number used for addressing the VVM service. The destination number is used for a client originating SMS. This number is also configured in the Terminal but may be different in value. The VVM client must always use the latest number received from the server.

This field is not returned for U and B provisioning status (i.e. st=U or st=B).

This field is mandatory.

**Legal Values:** destination number, maximum length 30 characters.

**Default Value:** N/A

**ipt**

**Description:** Determines the IMAP4 listening port.

This field is not returned for U and B events (see st).

This field is mandatory.

**Legal Values:** IMAP4 port, maximum length 10 digits.

**Default Value:** N/A

**spt**

**Description:** Determines the SMTP listening port.

The client may use this field for SMTP deposits.

This field is not returned for U and B provisioning status (i.e. st=U or st=B).

This field is mandatory.

**Legal Values:** SMTP port, maximum length 10 digits.

0 in case the server does not support SMTP protocol

**Default Value:** N/A

**“space”**

**Description:** Determines the IMAP4 user name that is used upon LOGIN, including domain.

This field is not returned for U and B events (see st).

This field is mandatory.

**Legal Values:** IMAP4 username, maximum length 50 characters.

**Default Value:** N/A

**pw**

**Description:** Determines the IMAP4 password that is used upon login.

This field is mandatory, but is not returned for U and B events (see st).

**Legal Values:** IMAP4 password, maximum length 30 characters.

**Default Value:** N/A

**lang**

**Description:** Determines the list of languages supported by the VVM system.

This field is used together with the change language command (see section 2.3.2).

This field is not returned for U and B provisioning status (i.e. st=U or st=B).

This field is mandatory.

**Legal Values:** String, maximum length 36 characters.

Multiple values are separated by a pipe (|).

A language value will be in the following format:

<lang code>.<variant>

The "lang code" is an ISO 639-2 value, 3 characters max

The "variant" is one digit indicating a speech characteristic or accent extension (for example a male or female voice). The variant is optional. The definition of the variant value will be configured in the VVM client and server sides according to the operator policies and requirements.

Example of valid value:

lang=eng.1|eng.2|fre|ita|ger.1|ger.2

**Default Value:** N/A

**g\_len**

**Description:** Defines the maximum greeting length allowed, in seconds.

This field is not returned for U and B provisioning status (i.e. st=U or st=B).

The client may use the field for the Record Greeting feature (see Guidelines for Greetings and VS Management).

This field is mandatory.

**Legal Values:** Integer, maximum three digits.

**Default Value:** N/A

**vs\_len**

**Description:** Defines the maximum VS length allowed, in seconds.



This field is not returned for U and B provisioning status (i.e. st=U or st=B).

The client may use the field for the Record VS feature (see Guidelines for Greetings and VS Management).

This field is mandatory.

**Legal Values:** Integer, maximum three digits.

**Default Value:** N/A

### **pw len**

**Description:** Defines the minimum and maximum TUI password length allowed.

This field is used together with the change Password command (see section 2.3.1).

This field is not returned for U and B provisioning status (i.e. st=U or st=B).

The client may use the field for the TUI Password feature (see TUI Password Changes Interface Description).

This field is mandatory.

**Legal Values:** String, maximum five characters, in the following format:

<min length>-<max length>

**Default Value:** N/A

### **smtp u**

**Description:** Defines the username used upon SMTP authentication.

The client may use it for SMTP deposits.

This field is not returned for U and B provisioning status (i.e. st=U or st=B).

This field is mandatory.

**Legal Values:** String, unlimited length.

0 in case the server does not support SMTP protocol

**Default Value:** N/A

### **smtp pw**

**Description:** Defines the SMTP password used upon SMTP authentication.

The client may use it for SMTP deposits.

This field is not returned for U and B provisioning status (i.e. st=U or st=B).

This field is mandatory.

**Legal Values:** String, unlimited length.

0 in case the server does not support SMTP protocol

**Default Value:** N/A

**pm**

**Description:** Defines if the pin code must be reset by the user at the VVM service activation.

This field is sent only for new provisioning status.

This parameter, if set to Yes, does not prevent the client to activate the VVM service, but is an indication which may be used by the client as a condition to close the NUT.

This field is mandatory.

**Legal Values:** String, Maximum 1 character:

Y

N

**Default Value:** N

**gm**

**Description:** Defines if a personal greeting or a voice signature must be reset by the user at the VVM service activation.

This field is sent only for new provisioning status.

If this parameter is set to Yes, it does not prevent the client activating the VVM service, but it is an indication which may be used by the client as a condition to close the NUT.

This field is mandatory.

**Legal Values:** String, Maximum 1 character;

G = normal greeting,

V = voice signature,

B = Both the normal greeting and the voice signature,

N = Neither.

**Default Value:** N

**vtc**

**Description:** Defines the VVM server capabilities for a text transcription of a voice message.

This field is not returned for U and B provisioning status (i.e. st=U or st=B).

This field is mandatory.

**Legal Values:** String, Maximum 1 character;

N = none (no voice to text capabilities),

D = on user demand,

A = automatic (for all messages),

B = both automatic and on demand.

**Default Value:** N

**vt**

**Description:** Defines the current state of the text transcription service for voice messages.

This field is not returned for U and B provisioning status (i.e. st=U or st=B).

This field is mandatory.

**Legal Values:** String, Maximum 1 character;

0 = OFF,

1 = ON.

**Default Value:** 0

### 2.8.4.3 STATUS SMS Field Examples

The following are examples of STATUS SMS notifications:

```
//VVM:STATUS:st=N;rc=0;srv=1:10.115.67.251;tui=123;dn=999;ipt=143; spt=25;  
u=78236487@wirelesscarrier.com;pw=32u4yguetrr34; lang=eng|fre;g_len=25;vs_len=15;pw_len=4-6;  
smtp_u=super_user@wirelesscarrier.com; smtp_pw=48769463wer;pm=Y;gm=N;vtc=D;vt=1
```

```
//VVM:STATUS:st=B;rc=0
```

The fields used in STATUS SMS notifications are described in STATUS SMS Field Reference.

### 2.8.5 OTP SMS Description (Server Originated)

OTP SMS messages are sent from the system to the active paging device of the user in order to verify that he is the owner of the SIM card with MSISDN that he is trying to register for the Push-based VVM client. An OTP SMS message will be sent when:

- A new Push-based VVM client is trying to register to the server.

The OTP SMS message shall be sent as a normal visible SMS message and normally shall be visible in the default SMS application on the client's device. The text of the SMS shall be easy to understand.

The following is the example of OTP SMS.

Your requested code for Voicemail App is: 123456.  
The code is valid for 10 minutes.  
More information. [www.youoperator.com/voicemail](http://www.youoperator.com/voicemail)

The server shall support several languages for the OTP SMS. The specific language shall be used according to the "language" parameter provided in the Register REST command (section 2.10.1)).

### 2.8.6 STATUS SMS (Client Originated)

The VVM client can send a STATUS SMS message to query the system about the provisioning status of the subscriber and the VVM server service settings.

The following is an example of a client originated STATUS SMS message:

***STATUS:pv=<value>;ct=<value>;pt=<value>;<Clientprefix>***

#### **ct**

**Description:** Determines the client type.

This field is mandatory.

**Legal Values:** String, (up to 30 characters).

**Default Value:** N/A

#### **Client prefix**

**Description:** This field may be used by the VVM client to change the default client prefix value "//VVM" which is included in the SYNC and STATUS SMS (see sections 2.9.1.2 and 2.9.1.5). If not used by the client in the Activate SMS, the client prefix value sent in SYNC and STATUS SMS will remain as default. As an example, some VVM clients may need the client prefix to include a specific keyword and port number for client wakeup (instead of UDH).

**Legal Values:** Configurable string (up to 30 characters), always followed by a colon (:).

**Default Value:** N/A

***pt***

**Description:** Application port 16 bit address (as described in 3GPP TS 23.040 [4]). This is the destination Terminal port number which the client is listening. The server may use this value for the destination application port address in the system-originated SMS message (see example in Section 2.8.1 In case the value is set to 0, the server may not send a binary message but either a legacy message or a different network specific message. The value of which is dependent on the client.

This is a mandatory field.

**Legal Values:** Configurable string, maximum length = 30 characters.

1 – 16999: Application port addressing for GSM-networks.

0: Non-GSM networks and legacy notifications.

**Default Value:** N/A

***pv***

**Description:** Determines the protocol version. For example, version 1.3 of the protocol takes the value 13.

This field is mandatory.

**Legal Values:** 10-99

**Default Value:** 13

Upon receiving a STATUS query from the client, a STATUS SMS response is returned, as described in STATUS SMS Description (Server Originated).

Note: The STATUS SMS message is case-sensitive.

### **2.8.7 Activate SMS (Client Originated)**

The client can send an Activate SMS in the following situations:

- To activate the service (change the VVM provisioning status from Subscriber Provisioned to Subscriber New or Subscriber Ready). Once the service is activated, VVM notifications are sent to the client.
- To inform the server about a new client type, that is specified in the SMS and is saved in the subscriber profile.
- Every time the user puts a new SIMCARD in the mobile to inform the server about the client capabilities.

The following is the Activate SMS message syntax:

***Activate:pv=<value>;ct=<value>;pt=<value>;<Clientprefix>***

An Activate SMS message updates the subscriber's VVM provisioning status and some Client information and results in a STATUS SMS, as described in STATUS SMS Description (Server Originated).

If the Activate SMS message is not successful, the following failure response is sent:

***//VVM:STATUS:st=U;rc=<error code>***

### **ct**

**Description:** Determines the client type.

This field is mandatory.

**Legal Values:** String, (up to 30 characters).

**Default Value:** N/A

### **Client prefix**

**Description:** This field may be used by the VVM client to change the default client prefix value “//VVM” which is included in the SYNC and STATUS SMS (see sections 2.8.2 and 2.8.4). If not used by the client in the Activate SMS, the client prefix value sent in SYNC and STATUS SMS will remain as default. As an example, some VVM clients may need the client prefix to include a specific keyword and port number for client wakeup (instead of UDH).

**Legal Values:** Configurable string (up to 30 characters), always followed by a colon (:).

**Default Value:** N/A

### **pt**

**Description:** Application port 16 bit address (as described in 3GPP TS 23.040 [4]). This is the Terminal destination port number where the client is listening. The server may use this value for the destination application port address in the system-originated SMS message (see example in Section 2.8.1).

In case the value is set to 0, the server may not send a binary message but either a legacy message or a different network specific message. The value is dependent on the client.

This is a mandatory field.

**Legal Values:** Configurable string, maximum length = 30 characters:

1 – 16999: Application port addressing for GSM-networks,

0: Non-GSM networks and legacy notifications.

**Default Value:** N/A

**pv**

**Description:** Determines the protocol version without a decimal point. For example version 1.3 of the protocol takes the value 13.

This field is mandatory

**Legal Values:** 10-99

**Default Value:** 13

### 2.8.8 Deactivate SMS (Client Originated)

The client can send a Deactivate SMS message to deactivate the service. No VVM SYNC notifications are sent to the client after service deactivation.

The following is the Deactivate SMS message syntax:

***Deactivate:pv=<value>;ct=<string>***

A Deactivate SMS message updates the subscriber VVM provisioning status and results in a STATUS SMS, as described in STATUS SMS Description (Server Originated).

If the Deactivate SMS message is not successful, the following failure response is sent:

***//VVM:STATUS:st=U;rc=<error code>***

**ct**

**Description:** Determines the client type.

This field is mandatory.

**Legal Values:** String, up to 30 characters.

**Default Value:** N/A

**pv**

**Description:** Determines the protocol version without the decimal point. For example version 1.3 takes the value 13.

This field is mandatory.

**Legal Values:** 10-99

**Default Value:** 13

## 2.9 VVM Message Commands

The following are VVM commands and responses:

- A. IMAP4 MD5 Authentication,
- B. SMTP MD5 Authentication,
- C. Voice Message,
- D. Video Message,
- E. Fax Message,
- F. ECC Message,
- G. Number Message,
- H. Voice DSN Message,
- I. Voice Message Disposition Notification Message,
- J. Deposit Voice Message,
- K. Greeting Message,
- L. VS Message.

Examples of VVM commands and responses are further detailed in Annex B.

## 2.10 VVM REST Interface Description

In order to support Push-based clients running on multiple and/or SIM-less devices VM server shall support new type of REST interface with push-based VVM clients.

The REST interface consists of several requests/methods that are always push-based VVM client originated. VM servers communicates with push-based VVM client via Push Notification messages (Section 2.11)). Push-based client uses URL (e.g. vvm.youropoperator.com/rest-method1) for communication with the VM server.

### 2.10.1 Register

The method used to trigger the registration of push-based VVM client for IP Push-based VVM Service.

The VM server shall verify the validity of the DeviceToken (either using DeviceToken Verification Server or by Password Push Notification) and check that the MSISDN belongs to the configured range. After successful registration the DeviceToken value shall be used as an identification in the IP Push notification.



Request:

Attribute	Mandatory (M)/ Optional (O)	Description
Msisdn	M	The MSISDN of the voice mailbox
DeviceToken	M	DeviceToken obtained by VVM client
Os	O	Operating system, e.g. "android" or "ios".
Language	O	The language which shall be used for the OTP SMS.

**Table 11: Register Message Specification**

Response Codes:

Response code	Description
200	Successful registration request
400	Bad request
403	Forbidden (Unknown MSISDN, invalid DeviceToken, OS or language)
500	Internal server error

**Table 12: Response codes for Register Message**

### 2.10.1.1 Multi-device support

The VM Server shall store more DeviceToken values for a single MSISDN value. The number of the DeviceToken values shall be configurable.

In case more devices are registered for a single MSISDN value, the New Message Push Notification shall be sent to all registered DeviceToken values.

### 2.10.1.2 Multi-account support

The VM Server shall store more MSISDN values for a single DeviceToken value. The number of the MSISDN values shall be configurable.

### 2.10.2 ProvideOTP

The method used to return the OTP value received in MT SMS OTP back to the VM server. VM Server shall compare the provided OTP value with the original OTP value.

Request:

Attribute	Mandatory (M)/ Optional (O)	Description
Msisdn	M	The MSISDN of the voice mailbox
DeviceToken	M	DeviceToken obtained by VVM client
OTP	M	One Time Password, previously sent to active paging device in OTP SMS.

**Table 13: ProvideOTP Message Specification**

Response Codes:

Response code	Description
200	User authenticated
400	Bad request
403	Forbidden (Unknown MSISDN, invalid token or wrong OTP)
500	Internal server error

**Table 14: Response codes for ProvideOTP**

### 2.10.3 ProvidePassword

The request is used during registration of a new device. Using this command the VVM client provides Password received in Password Push notification. This logic is used to verify the authenticity of the push-based VVM client using IP Push channel.

Request:

Attribute	Mandatory (M)/ Optional (O)	Description
Msisdh	M	The MSISDN of the voice mailbox
registrationToken	M	DeviceToken obtained by VVM client
Password	M	Random password that has been received via IP push notification before.

**Table 15: ProvidePassword Message Specification**

Response Codes:

Response code	Description
200	Previous request authorized and processed successfully
400	Bad request
403	Forbidden (Unknown MSISDN, invalid DeviceToken, wrong password or wrong OS)
500	Internal server error

**Table 16: Response codes for ProvidePassword**

### 2.10.4 Unregister

The method used to unregister from the IP Push-based VVM service. The VM server shall delete the DeviceToken and start to notify the client using visible SMS notifications.

Request:

Attribute	Mandatory (M)/ Optional (O)	Description
Msisdn	M	The MSISDN of the voice mailbox
registrationToken	Mandatory	DeviceToken obtained by VVM client

**Table 17: Unregister Message Specification**

Response Codes:

Response code	Description
200	Successful unregistration
400	Bad request
403	Forbidden (Unknown MSISDN, invalid token)
500	Internal server error

**Table 18: Response codes for Unregister**

### 2.10.5 UpdateToken

The method used to update DeviceToken on the VM server once it changes on the VVM client site. The VM server shall update DeviceToken and use the new value for IP Push notifications. The value of the old DeviceToken shall be deleted from both push-based VVM client and VM server.

Request:

Attribute	Mandatory (M)/ Optional (O)	Description
Msisdn	M	The MSISDN of the voice mailbox
oldDeviceToken	M	DeviceToken obtained by VVM client
newDeviceToken	M	New DeviceToken obtained Push-based client

**Table 19: Update Token Message Specification**

Response Codes:

Response code	Description
200	Token updated
400	Bad request
403	Forbidden (Unknown MSISDN, invalid DeviceTokens)
500	Internal server error

**Table 20: Response Codes for Update Token**

### 2.10.6 Push-based register scenario (option 1)

The scenario where the DeviceToken Verification Sever is available is depicted in the figure below.

After the Register request is received by the VM server, the VM server must execute the following two steps:

- Verify the DeviceToken against DeviceToken Verification Sever;
- Send OTP SMS and wait for ProvideOTP request.

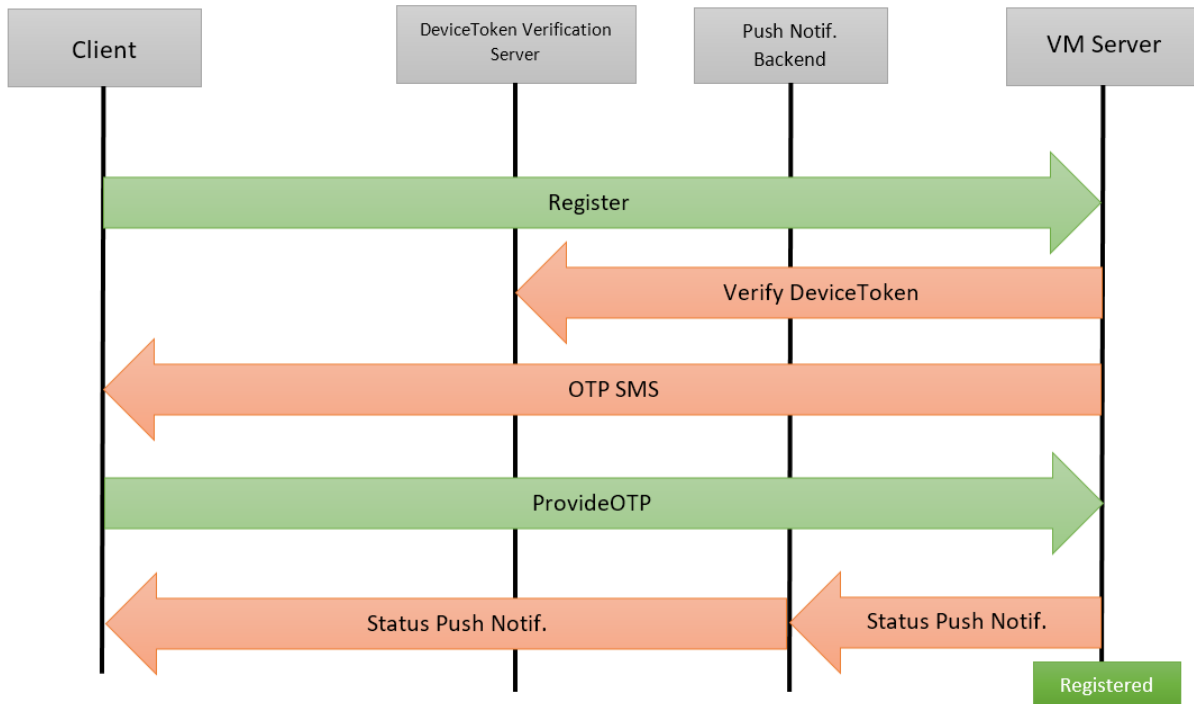


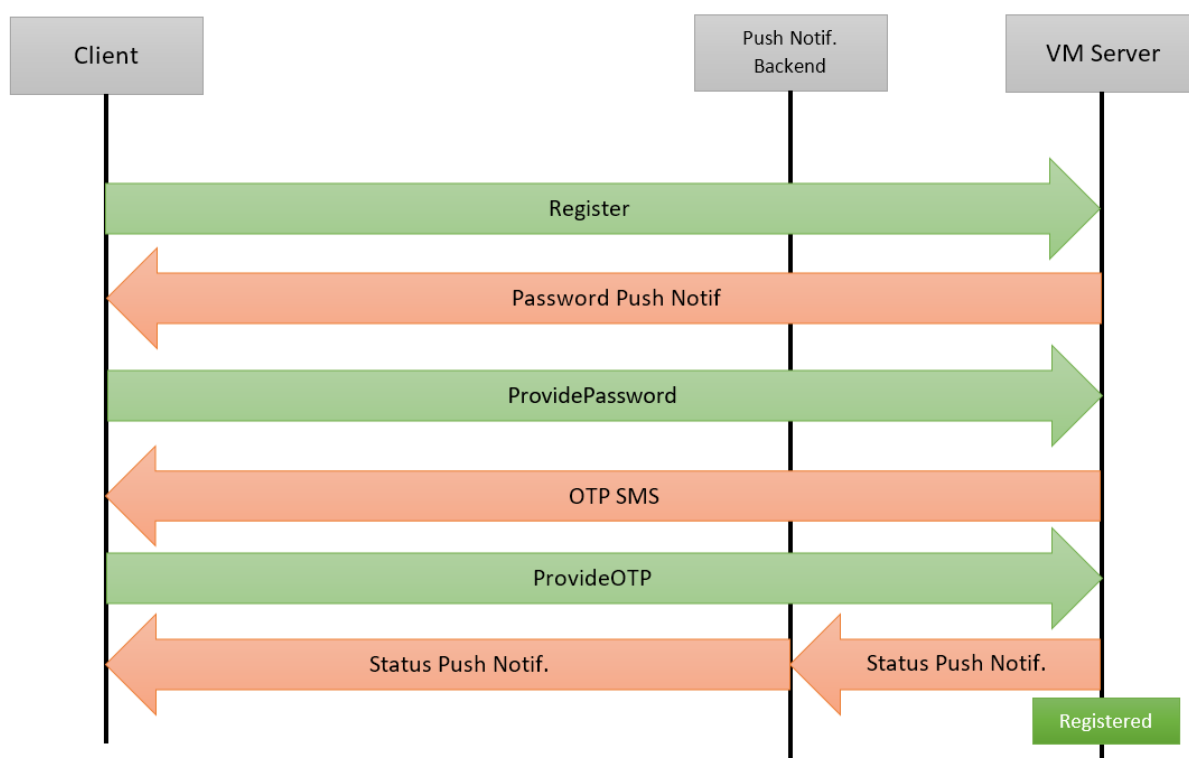
Figure 2 :Push Based Register option 1

### 2.10.7 Push-based register scenario (option 2)

The scenario where the DeviceToken Verification Sever is not available is depicted in the figure below.

After the Register request is received to the VM server, the VM server must execute the following two steps:

- Verify the DeviceToken by sending Password Push Notification and wait for ProvidePassword request;
- Send OTP SMS and wait for ProvideOTP request.



**Figure 3: Push Based Register option 2**

## 2.11 VVM Push Notification Interface Description

All used Push Notification messages are Server Originated. The Push Notification includes the following types of messages:

- **STATUS:** Notifies the VVM client that the VVM subscriber’s provisioning status was changed.
- **NEW\_MESSAGE:** Notifies the client in case new message has been deposited in the subscriber’s mailbox.
- **PASSWORD (optional):** Is used in case there is needed to verify identity (DeviceToken) of the Push-based client.

The target device of the Push Notification message is defined by the unique identified called DeviceToken that is provided in the register request (2.10.1). The value of the DeviceToken is created by the OS platform provider. There can be more devices registered for one MSISDN so the VM server shall send Push Notification messages to all registered DeviceToken values at the same time.

Depending on the “os” type provided in register request (section 2.10.1), the appropriate Push Notification server shall be used. The Push Notification servers are usually defined by different URLs, ports and login credentials or certificates.

The payload of the all Push Notification messages shall be encrypted in the way that only Push-based client is able to decrypt it.

### 2.11.1 STATUS

The Status Push Notification message shall be sent by the VM server in same cases as the STATUS SMS (sections 2.8.4, 2.8.4.2, 2.8.4.3). Also the payload of the Push Notification shall contain same parameters as the STATUS SMS.

In case it is supported by the Push Notification Server, it is recommended to send Status Push Notification message as a silent notification. This will ensure that the notification is not visible to customers, but it is handled by the push-based VVM client in the background.

The exact names of used parameters in the Push Notification message may vary depending on used Push Notification Server type, but following parameters shall be used:

- DeviceToken: Unique identifier of the Device
- Method: e.g. Status, New\_Message, Password
- Type (optional): silent
- Payload: the content of the Push Notification

Example:

DeviceToken: 123456789abcd

Method: Status

Type: Silent

Payload: <encrypted value of //VVM:STATUS:st=B;rc=0>

### 2.11.2 NEW\_MESSAGE

The New Message Push Notification message shall be sent by the VM server in same cases as the SYNC SMS (sections 2.8.2, 2.8.3.2, 2.8.3.3). Also the payload of the Push Notification shall contain same parameters as the SYNC SMS.

It is recommended to send the New Message Push Notification message as a visible notification. This will ensure that the notification is visible to customers.

The exact names of used parameters in the Push Notification message may vary depending on used the Push Notification Server type, but following parameters shall be used:

- DeviceToken: Unique identifier of the Device
- Method: e.g. Status, New\_Message, Password
- Payload (Optional): The content of the Push Notification
- Badge (Optional): Number of new messages

Note: Payload and Badge parameters might not supported by all Push Notification servers, therefore these parameters are optional.

Example1:

DeviceToken: 123456789abcd

Method: New\_Message

Payload: <encrypted value of //VVM:SYNC:ev=NM;id=3446456;c=1;  
t=v;s=01234567898;dt=02/08/2008 12:53 +0200;l=30>

Example2:

DeviceToken: 123456789abcd

Method: New\_Message

Badge: <number of new messages>

### 2.11.3 PASSWORD

The Password Push Notification message shall be sent by the VM server in cases when there is no interface for DeviceToken verification available (section 2.12). This is the behaviour of the Apple/APNS. The payload of the Password Push Notification message shall contain password that shall be returned by the Push-based client in the ProvidePassword method (section 2.10.3). The value of the password will be handled by the Push-based Client, without any interaction of the customer.

In case it is supported by the Push Notification Server, it is recommended to send Password Push Notification message as a silent notification. This will ensure that the notification is not visible to customers, but it is handled by the Push-based client in the background.

The exact names of used parameters in the Push Notification message may vary depending on used Push Notification Server type, but following parameters shall be used:

- DeviceToken: Unique identifier of the Device
- Method: e.g. Status, New\_Message, Password
- Type (optional): silent
- Payload: the content of the Push Notification

Example:

DeviceToken: 123456789abcd

Method: New\_Message

Payload: <Encrypted value of 123456789aBcDeFgHiJxYz>

## 2.12 DeviceToken Verification Server Interface

Some OS platform providers (e.g. Google) provide a service for verification of provided DeviceToken value in register request (section 2.10.1). This service shall be used by the VM

server in case of registration of new Push-based client (new DeviceToken). The new value of DeviceToken shall be sent to the verification server. The server shall return list of parameters for the DeviceToken. At least one of these parameters shall match configured value in VM Server – in this case the DeviceToken is trusted.

Depending on the “os” type provided in register request (section 2.10.1), the appropriate DeviceToken Verification server shall be used. Servers are usually defined by different URL, port and login credentials or certificates.

Example of response (Google):

JavaScript Object Notation: application/json

Object

Member Key: applicationVersion

String value: 1

Key: applicationVersion

Member Key: attestStatus

String value: ROOTED

Key: attestStatus

Member Key: application

String value: de.telekom.vvmapp

Key: application

Member Key: authorizedEntity

String value: 969076060574

Key: authorizedEntity

Member Key: appSigner

String value: bd9599d1cac616e4804f85c6aae58670fec903dc

Key: appSigner

Member Key: platform

String value: ANDROID

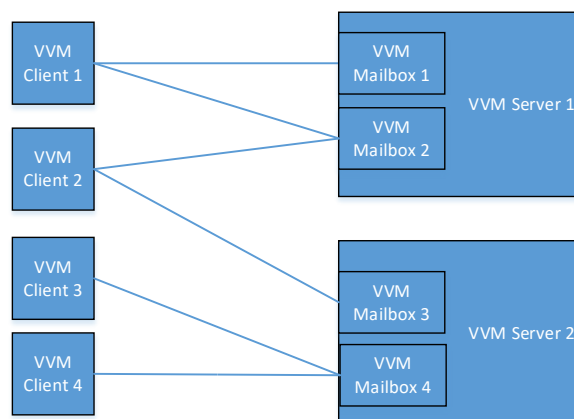
## 2.13 Client Authentication

The VVM client shall authenticate against the VVM server using one of the following methods:

- STATUS SMS as described in 2.8.4,
- OTP SMS followed by Push Notification with credentials as described in 2.8.5.



Both authentication methods can be combined in the multi-client setup, i.e. when more than one client is provisioned with a single mailbox credentials or a single client is provisioned with a more than one mailbox.



**Figure 4: Multi-client setup**

Except for support of the VVM client authentication by means of the OTP mechanism and STATUS SMS, the VVM client and server should also support alternative authentication mechanisms as described in RCS RCC.14 [3], section HTTP(S) based client configuration mechanism with GBA Authentication and section Support of OpenID Connect.

### 3 RFC Compliance

The VVM service complies with the following RFC standards:

- RFC Compliance Related to Internet Mail,
- RFC Compliance Related to IMAP4,
- RFC Compliance Related to SMTP.

Also refer to 3GPP TS23.040 Technical realization of Short Message Service (SMS).

#### 3.1 RFC Compliance Related to Internet Mail

The VVM service complies with the following RFCs related to Internet Mail:

- RFC 2045: Multipurpose Internet Mail Extensions (MIME) Part One: Format of Internet Message Bodies (renders obsolete RFCs 1521, 1522, 1590),
- RFC 2046: Multipurpose Internet Mail Extensions (MIME) Part Two: Media Types,
- RFC 2195: IMAP/POP AUTHorize Extension for Simple Challenge/Response,
- RFC 2821: Simple Mail Transfer Protocol (renders obsolete RFCs 821, 974, 1869),
- RFC 2822: Internet Message Format,
- RFC 2831: Using Digest Authentication as a SASL Mechanism,

- RFC 3458: Message Context for Internet Mail,
- RFC 3461: Simple Mail Transfer Protocol (SMTP) Service Extension for Delivery Status Notifications (DSNs),
- RFC 3798: An Extensible Message Format of MIME content-type for Message Disposition Notifications.

### **3.2 RFC Compliance Related to IMAP4**

The VVM service complies with the following RFCs related to IMAP4:

- RFC 2595: STARTTLS Plain text communication protocol to an encrypted TLS or SSL connection
- RFC 3501: Internet Message Access Protocol: Version 4, rev. 1,
- RFC 2087: IMAP4 QUOTA extension,
- RFC 4315: Internet Message Access Protocol (IMAP) - UIDPLUS extension,
- RFC 5464: The IMAP METADATA Extension.

### **3.3 RFC Compliance Related to SMTP**

The VVM service complies with the following RFCs related to SMTP:

- RFC 3207: STARTTLS Plain text communication protocol to an encrypted TLS or SSL connection
- RFC 2554: SMTP Service Extension for Authentication,
- RFC 3463: Enhanced Mail System Status Codes for Delivery Reports.

## Annex A Examples of VVM Commands and Responses

### Example A: IMAP4 MD5 AUTHENTICATION EXAMPLE

The following example illustrates the use of the required IMAP4 authentication command:

```
Client: a0001 authenticate digest-md5
cmVhbG09ImVzdTFiLm1zdW5nLnRlc3QiLG5vbmNIPSlyNzIzN
TU4Q0YwQzVGO
UI3NjRFRDJCMkU0RDcwNzY
MjExN0ExlixhbGdvcml0aG09Im1kNS1zZXNzlixxb3A9ImF1dG gi
Client:
dXNlcm5hbWU9InZsYWRAadmhZC5jb20iLHJlYXxtPSJlc3Ux
Yi5tc3VuZy50ZXN
0lixub25jZT0iMjcyMzU1OE
1RjICNzY0RUQyQjJFNEQ3MDc2MkVDMjlxMTdBMSIsY25vbm NIPSJNVGs1T1R
Fek1UTTVMakV3TkRnMk1UTXdPVFk9lixuYz
wMDAwMSxxb3A9YXV0aCxxkaWdlc3QtdXJpPSJpbWFWL2Vzd TFiLm1zdW5nLnR
lc3QiLHJlc3BvbnNIPWU0Y2NhZDZkYTZiNW 1ODZIZTEzOWY0OTY3ZmU0
Server: +
cnNwYXV0aD1kYjQ0Y2U0ZjdjYzVkZTNiYzkyZmViZWVjOGNIZD YyMQ==
Client:
Server:
a0001 OK login successful
```

For more information about IMAP4, see RFC 2195.

### Example B: SMTP MD5 AUTHENTICATION EXAMPLE

The following example illustrates the use of the required SMTP authentication command:

```
Client: ehlo mta.example.com Server: 250-esu1c.example.com 250-DSN
250-8BITMIME
250-PIPELINING
250-HELP
```

250-AUTH DIGEST-MD5

250-DELIVERBY 300

250-MEDIASIZE text:0Kb voice:0sec fax:0pages number:0bytes empty-call-capture:0bytes voice-infotainment:0sec

250-SIZE OK

Client: auth digest-md5

Server: 334

*cmVhbG09ImVzdTFjLmljb212ZXJzZS5jb20iLG5vbmNIPSJBNzQ3NTJEOEIwNzE2MzIDN0QzQzBCNkNDMjE1Mz*

*QzMzgwNjQzMTZGlxbGdvcmI0aG09Im1kNS1zZXNzlixxb3A9I mF1dGgi*

Client:

*dXNlcm5hbWU9InVzZXIxQGguaClscmVhbG09ImVzdTFjLmljb212ZXJzZS5*

*jb20iLG5vbmNIPSJBNzQ3NTJEOEIwNzE2MzIDN0Qz*

*QzBCNkNDMjE1MzQzMzgwNjQzMTZGlxbm9uY2U9Ik1UazVP VEV6TVRNNUxqRXdORGcyTVRNd09UWT0iLG5jPTAwMDAwMDAxLHFv*

*cD1hdXRoLGRpZ2VzdC11cmk9ImltYXAvZXN1MWMuaWNvbXZlcnNILmNvbSIs cmVzcG9uc2U9MDQ5ZmRlODI4OTFjMmJhZTE2OTg1 Y2FIYjRmOWRjNTY=*

Server: 334 ...

Server: 235 digest-md5 authentication successful

### Example C: VOICE MESSAGE EXAMPLE

The following example illustrates the use of voice message commands:

Return-Path: <>

Received: from msuic1 (10.106.145.31) by MIPS.SITE1 (MIPS Email Server)

id 45879DD300000196 for 11210@vi.com; Tue, 19 Dec 2006 12:12:09 +0200

subject: voice mail

MIME-Version: 1.0 (Voice Version 2.0)

Message-Id: <31.24.2326006@msu31\_24>

Content-Type: Multipart/ voice-message; boundary="-----"

Boundary-00=\_90NIQYRXFQQMYJ0CCJD0"

From: [771004@vi.com](mailto:771004@vi.com)  
To: 771000@vi.com Content-Duration: 17  
Message-Context: voice-message  
Date: Tue, 19 Dec 2006 10:12:09 +0000 (UTC)  
-----Boundary-00=\_90NIQYRXFQQMYJ0CCJD0  
Content-Type: Text/Plain Content-Transfer-Encoding: 7bit click on attachment  
-----Boundary-00=\_90NIQYRXFQQMYJ0CCJD0  
Content-Type: audio/amr  
Content-Transfer-Encoding: base64  
Content-Disposition: attachment; filename="vm.amr"  
Content-Duration: 17  
[message attachment]  
-----Boundary-00=\_90NIQYRXFQQMYJ0CCJD0—

#### Example D: VIDEO MESSAGE EXAMPLE

The following example illustrates the use of video message commands:

Return-Path: <>  
Received: from msuic196 (10.119.37.197) by MIPS.SITE1  
(MIPS Email Server)  
id 4545A1DF00039933 for [151515@rlcom.com](mailto:151515@rlcom.com);  
Wed, 20 Dec 2006 12:13:48 +0200  
Subject: video message  
MIME-Version: 1.0 (Voice Version 2.0)  
Message-Id: <197.195.3706011@msu197\_195>  
Content-Type: Multipart/Mixed; boundary="-----  
Boundary-00=\_7XAKIOLYA1UMYJ0CCJD0"  
From: [8390@rlcom.com](mailto:8390@rlcom.com)  
To: [151515@rlcom.com](mailto:151515@rlcom.com)

Content-Duration: 11  
Message-Context: video-message  
Date: Wed, 20 Dec 2006 07:46:19 +0000 (UTC)  
-----Boundary-00=\_7XAKIOLYA1UMYJ0CCJD0  
Content-Type: Text/Plain  
Content-Transfer-Encoding: 7bit  
Double-click on the attached video file  
----- Boundary-00=\_7XAKIOLYA1UMYJ0CCJD0  
Content-Type: video/3gpp; codec="h263\_amr"  
Content-Transfer-Encoding: base64  
Content-Disposition: attachment; filename="ffff2df.3gp"  
Content-Duration: 11  
[message attachment]  
----- Boundary-00=\_7XAKIOLYA1UMYJ0CCJD0

#### **EXAMPLE E: FAX MESSAGE EXAMPLE**

The following example illustrates the use of fax message commands:

Return-Path: <>  
Received: from msuic1 (10.106.145.31) by MIPS.SITE1 (MIPS Email Server)  
id 458E1FCB0000183B for [111222333@vi.com](mailto:111222333@vi.com);  
Mon, 25 Dec 2006 17:02:06 +0200  
subject: fax mail  
MIME-Version: 1.0 (Voice Version 2.0)  
Message-Id: <31.24.2326073@msu31\_24>  
Content-Type: Multipart/fax-message; boundary="-----  
Boundary-00=\_IF4U6KM71OVNTT4D7TH0"  
From: [797979@vi.com](mailto:797979@vi.com)  
To: 111222333@vi.com X-Content-Pages: 3

Message-Context: fax-message  
Date: Mon, 25 Dec 2006 15:02:06 +0000 (UTC)  
-----Boundary-00=\_IF4U6KM71OVNTT4D7TH0  
Content-Type: Text/Plain  
Content-Transfer-Encoding: 7bit  
click on attachment  
-----Boundary-00=\_IF4U6KM71OVNTT4D7TH0  
Content-Type: Application/pdf  
Content-Transfer-Encoding: base64  
Content-Disposition: attachment; filename="fax123.pdf"  
X-Content-Pages: 3  
[message attachment]  
-----Boundary-00=\_IF4U6KM71OVNTT4D7TH0--

#### EXAMPLE F: ECC MESSAGE EXAMPLE

The following example illustrates the use of ECC message commands:

Return-Path: <>  
Received: from msuic196 (10.119.37.197) by MIPS.SITE1  
(MIPS Email Server)  
id 4545A1DF00039C1E for [151515@rlcom.com](mailto:151515@rlcom.com);  
Wed, 20 Dec 2006 16:07:41 +0200  
subject: empty message  
MIME-Version: 1.0 (Voice Version 2.0)  
Message-Id: <197.195.3706023@msu197\_195>  
Content-Type: Text/Plain; boundary="----- Boundary-  
00=\_ZQLK6RB00M3NTT4D7TH0"  
From: [4504@rlcom.com](mailto:4504@rlcom.com)  
To: 151515@rlcom.com  
Message-Context: x-empty-call-capture-message

Date: Wed, 20 Dec 2006 11:40:11 +0000 (UTC)

4504

### EXAMPLE G: NUMBER MESSAGE EXAMPLE

The following example illustrates the use of Number message commands:

Return-Path: <9699999@system.com>  
Received: from aplus2 (172.17.5.44) by mips.system.com  
(MIPS Email Server)  
id 43EB428D00001AFD for [1111111@system.com](mailto:1111111@system.com);  
Fri, 10 Feb 2006 13:57:21 +0200  
subject: number message  
MIME-Version: 1.0 (Voice Version 2.0)  
Message-Id: <9.6.4252201@msu9\_6>  
Content-Type: Text/Plain; boundary="----- Boundary-  
00=\_R5EK7W5NTEPOO49D7TH0"  
From: [message@system.com](mailto:message@system.com)  
To: 1111111@system.com  
Message-Context: x-number-message  
Date: Fri, 10 Feb 2006 09:58:39 +0200 (IST)  
523

### EXAMPLE H: VOICE DSN MESSAGE EXAMPLE

The following example illustrates the use of Delivery Status Notification (DSN):

Return-Path: <>  
Received: from msuic1 (10.106.145.31) by MIPS.SITE1  
(MIPS Email Server)  
id 458A530000000D39 for [11410@vi.com](mailto:11410@vi.com);  
Fri, 22 Dec 2006 05:02:28 +0200  
Message-ID: <458A530000000D39@MIPS.SITE1> (added by



postmaster@MIPS.SITE1) subject: voice mail

Content-Type: Multipart/report; report-type=delivery-status;

boundary="-----Boundary-

00=\_44NNCQ75B3NNTT4D7TH0"

From: [11310@vi.com](mailto:11310@vi.com)

To: 11410@vi.com

Date: Fri, 22 Dec 2006 01:02:28 -0200

This multi-part MIME message contains a Delivery Status Notification. If you can see this text, your mail client may not be able to understand MIME formatted messages or DSNs (see RFC 2045 through 2049 for general MIME information and RFC 3461, RFC 3463 DSN specific information).

-----Boundary-00=\_44NNCQ75B3NNTT4D7TH0

Content-Type: Text/Plain

-----Boundary-00=\_44NNCQ75B3NNTT4D7TH0

Content-Type: Message/Delivery-Status

Reporting-MTA: smtp; msung.example.com

Final-Recipient: 11310@vi.com

Action: Failed

Status: 5.4.3 (routing server failure)

-----Boundary-00=\_44NNCQ75B3NNTT4D7TH0

Content-Type: Message/rfc822

subject: voice mail

MIME-Version: 1.0 (Voice Version 2.0)

Message-Id: <31.24.2326058@msu31\_24>

Content-Type: Multipart/voice-message; boundary="-----

Boundary-00=\_44NNHG35B3NNTT4D7TH0"

From: [11410@vi.com](mailto:11410@vi.com)

To: [11310@vi.com](mailto:11310@vi.com)

Content-Duration: 78

Message-Context: voice-message

Date: Tue, 19 Dec 2006 15:02:26 +0000 (UTC)  
-----Boundary-00=\_44NNHG35B3NNTT4D7TH0  
Content-Type: Text/Plain  
Content-Transfer-Encoding: 7bit  
-----Boundary-00=\_44NNHG35B3NNTT4D7TH0  
Content-Type: audio/vnd.cns.inf1  
Content-Transfer-Encoding: base64  
Content-Disposition: attachment; filename="3ec6c(null).sbc"  
Content-Duration: 78  
[message attachment]  
-----Boundary-00=\_44NNHG35B3NNTT4D7TH0--

#### EXAMPLE I: VOICE MESSAGE DISPOSITION NOTIFICATION MESSAGE EXAMPLE

The following example illustrates the use of Message Disposition Notification (MDN) messages:

Return-Path: <>  
Received: from aplus2 (172.17.5.44) by mips.system.com  
(MIPS Email Server)  
id 43EF8A6E00000668 for [1111111@system.com](mailto:1111111@system.com);  
Mon, 13 Feb 2006 14:54:28 +0200  
Message-ID: [43EF8A6E00000668@mips.system.com](mailto:43EF8A6E00000668@mips.system.com)  
(added by postmaster@mips.system.com)  
subject: voice mail  
Content-Type: Multipart/report; report-type=receipt-  
disposition-notification; boundary="-----Boundary-  
00=\_XGBMBU3XFQQMYJ0CCJD0"  
From: [3333333@system.com](mailto:3333333@system.com)  
To: 1111111@system.com  
Date: Wed, 8 Feb 2006 10:55:45 -2200

This multi-part MIME message contains a Message Disposition Notification. If you can see this text, your mail client may not be able to understand MIME formatted messages or MDNs (see RFC 2045 through 2049 for general MIME information and RFC 3798 for MDN specific information).

-----Boundary-00=\_XGBMBU3XFQQMYJ0CCJD0

Content-Type: Text/Plain

-----Boundary-00=\_XGBMBU3XFQQMYJ0CCJD0

Content-Type: Message/disposition-notification

Final-Recipient: 3333333@system.com

Disposition: manual-action/MDN-sent-automatically; displayed

-----Boundary-00=\_XGBMBU3XFQQMYJ0CCJD0

Content-Type: Message/rfc822

subject: voice mail

MIME-Version: 1.0 (Voice Version 2.0)

Message-Id: <9.6.4278007@msu9\_6>

Content-Type: Multipart/voice-message; boundary="-----

Boundary-00=\_XGBMGJZXFQQMYJ0CCJD0"

From: [1111111@system.com](mailto:1111111@system.com)

To: [3333333@system.com](mailto:3333333@system.com)

Content-Duration: 2

Message-Context: voice-message

Date: Mon, 13 Feb 2006 10:44:36 +0200 (IST)

-----Boundary-00=\_XGBMGJZXFQQMYJ0CCJD0

Content-Type: Text/Plain

Content-Transfer-Encoding: 7bit

-----Boundary-00=\_XGBMGJZXFQQMYJ0CCJD0

Content-Type: audio/vnd.cns.inf1

Content-Transfer-Encoding: base64

Content-Disposition: attachment; filename="48f36.sbc"

Content-Duration: 2

[message attachment]

-----Boundary-00=\_XGBMBU3XFQQMYJ0CCJD0—

### EXAMPLE J: DEPOSIT VOICE MESSAGE EXAMPLE

The following example illustrates the use of a Deposit Voice Message command. In this example, the client deposits an 18-second message.

Message-ID:

10545552.1131961091850.JavaMail.icassagn@l20050329

Date: Wed, 21 Dec 2005 16:34:50 +0100 (CET)

From: [5000250@example.com](mailto:5000250@example.com)

MIME-Version: 1.0

Content-Type: multipart/mixed; boundary="-----

=\_Part\_6\_16713087.1135179290661"

Importance: Normal

Message-Context: voice-message

Content-Duration: 18

Expires: Sat, 31 Dec 2005 00:00:00 +0100 (CET)

-----=\_Part\_6\_16713087.1135179290661

Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 8bit

Open the attached file

-----=\_Part\_6\_16713087.1135179290661

Content-Type: Audio/wav; codec=g711a

Content-Transfer-Encoding: base64

Content-Disposition: attachment;

filename="wav\_00000002.wav"

Content-Duration: 18

[message attachment]

-----=\_Part\_6\_16713087.1135179290661—

### EXAMPLE K: GREETING MESSAGE EXAMPLE

The following example illustrates the use of a greeting message:

```
X-CNS-Greeting-Type: normal-greeting
Message-ID: 1232456789.example4u@MGU\_5
Date: Thu, 27 Mar 2008 17:37:02 +0200
From: 3333333@system.com
To: 1111111@system.com
Subject: append personalised greeting
Mime-Version: 1.0
Content-Type: multipart/mixed;
boundary="-----_Part_10_6838114.1062660453543"
Content-Duration: 8
-----_Part_10_6838114.1062660453543
Content-Type: Audio/AMR;
name="greeting.amr"
Content-Transfer-Encoding: base64
Content-Disposition: attachment; size=3724;
filename="greeting.amr"
[message attachment]
-----_Part_10_6838114.1062660453543—
```

### EXAMPLE L: VS MESSAGE EXAMPLE

The following example illustrates the use of a VS message:

```
X-CNS-Greeting-Type: voice-signature
Message-ID: 1232456789.example4u@MGU\_5
Date: Thu, 27 Mar 2008 17:37:02 +0200
From: 3333333@system.com
```

To: 1111111@system.com  
Subject: append VOICE SIGNATURE  
Mime-Version: 1.0  
Content-Type: multipart/mixed;  
boundary="-----\_Part\_10\_6838114.1062660453543"  
Content-Duration: 8  
-----\_Part\_10\_6838114.1062660453543  
Content-Type: audio/qcelp; name=vs.qcp  
Content-Transfer-Encoding: base64  
Content-Disposition: attachment;  
filename=vs.qcp [message attachment]  
-----\_Part\_10\_6838114.1062660453543—

## **Annex B Security guidelines for Voicemail and VVM**

### **B.1 Encryption of OOB SMS and Push Notification payload**

The VVM server shall encrypt Mobile Terminated (MT) Out Of Band (OOB) messages or push notification payload, so that the receiver will not be able to read the IMAP access data (e.g. credentials) in the inbox of the mobile device.

For sake of simplicity the following encryption algorithm should be sufficient to reach the desired goal.

#### **Encryption**

The leading User Data Header (UDH) is removed from the shortMessage of the Protocol Data Unit (PDU). The first byte of the shortMessage contains the length of the remaining UDH (without the length byte itself). The remaining cleartext is encrypted using the DESede (3DES, TripleDES) algorithm in Electronic Cookbook mode (ECB) using PKCS5PADDING.

In short the encryption is specified by DESede/ECB/PKCS5PADDING. The final shortMessage consists of the original UDH and the ciphertext (encrypted cleartext). The dataCoding of the PDU is changed to 8-bit binary (0x04).

The DESede requires a 24 byte password where the leading 8 bytes are used for the first encryption (e), the middle 8 bytes for the following decryption (d) and the tailing 8 bytes for the final encryption (e).

In contrast to different modes (e.g. CBC) ECB is less safe but requires no Initialization Vector (IV). The cipher blocks are not manipulated so that two identical 8 byte blocks of cleartext result in identical blocks of ciphertext.

PKCS5PADDING appends 1 to 8 bytes of data before encryption so that the cleartext reaches a full 8 byte block boundary. The padding is unambiguous because each appended byte contains the number of appended bytes (01, 0202, 030303, ..., 0808080808080808). In the worst cast the short message length will increase by 8 bytes.

## Decryption

Decryption of the encrypted shortMessage works just the same as the encryption using the same 24 byte password. After removing the User Data Header (UDH) the remaining ciphertext is decrypted using DESede/ECB/PKCS5PADDING. The resulting cleartext is appended to the original UDH so that the original shortMessage is restored.

## B.2 Recommendations for password value

The value of the password should be created by the VM server using the following conditions:

- 128 x randomly generated bits:
  - Create a 128 Bit (16 Byte) string out of 0 and 1. To store and transmit, this string should be base64-encoded.
  - Create a 38 characters string out of 0-9.
  - Create a 22 characters string out of 0-9, a-z, A-Z.
- Password expiry – 1 minute

## Annex C Document Management

### C.1 Document History

Version	Date	Brief Description of Change	Approval Authority	Editor / Company
<b>This Specification was originally published as an OMTP Document.                      The last version published was v1.3 11<sup>th</sup> June 2010</b>				
2.0	March 2020	The OMTP document has been updated to make it compatible with Android. The document is now published as a GSMA Terminal Steering Group PRD at v2.0	TSG39a	Daniel Kolivoska / T-Mobile Vaclav Pechacek/ T-Mobile Elena Mancevska / KPN Hans van Oortmarssen / KPN

### Other Information

Type	Description
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